



# Munich

DMC II nadir 80/80





Figer (3970m)







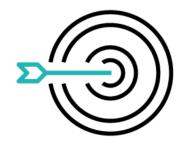








# Values



#### PRECISION

#### ACCURATE AND SHARP.

Presice surfaces featuring sharp edges and fine details at low noise levels. Precision and reliability measures enable quality control.



#### PERFORMANCE

GET YOUR RESULTS FASTER.

Optimized algorithms enable fast data processing on a common desktop computer with about 1 Megapixel per second.



#### USABILITY

#### AS EASY AS YOU NEED.

No parameterization required and deep configuration possible. First results within minutes and full control for experts.



# Values



#### **SCALABILITY**

#### NO LIMITS IN DATA SIZE.

Scalable solution supporting production of projects comprising thousands of images at any resolution common hardware.



#### INTEGRATION

#### FITS INTO YOUR VALUE CHAIN.

Stand alone executables as well as intuitive library APIs designed for simple integration into custom workflows.



#### **MODULARITY**

#### ACCESS THE LEVEL YOU NEED.

Complete workflow solutions can be configured individually, enabling the flexibility to select particular functionalities.



# About us

### » Company history

- Initiated 12/2012 as spin-off from the Institute for Photogrammetry, University of Stuttgart
- Since 10/2014 independent company nFrames GmbH
- Currently team of 14 people
- Financed exclusively by revenues
- Close connection to Universities and cutting edge research

### » Products & Services

- Core product "SURE" + SDKs
- Consulting services







# **Selected Customers & Partners**



(...)

### DSM



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Projection on the DSM



### **Traditional Orthophoto**



### SURE True Orthophoto



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**AEROWEST** 

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12/2

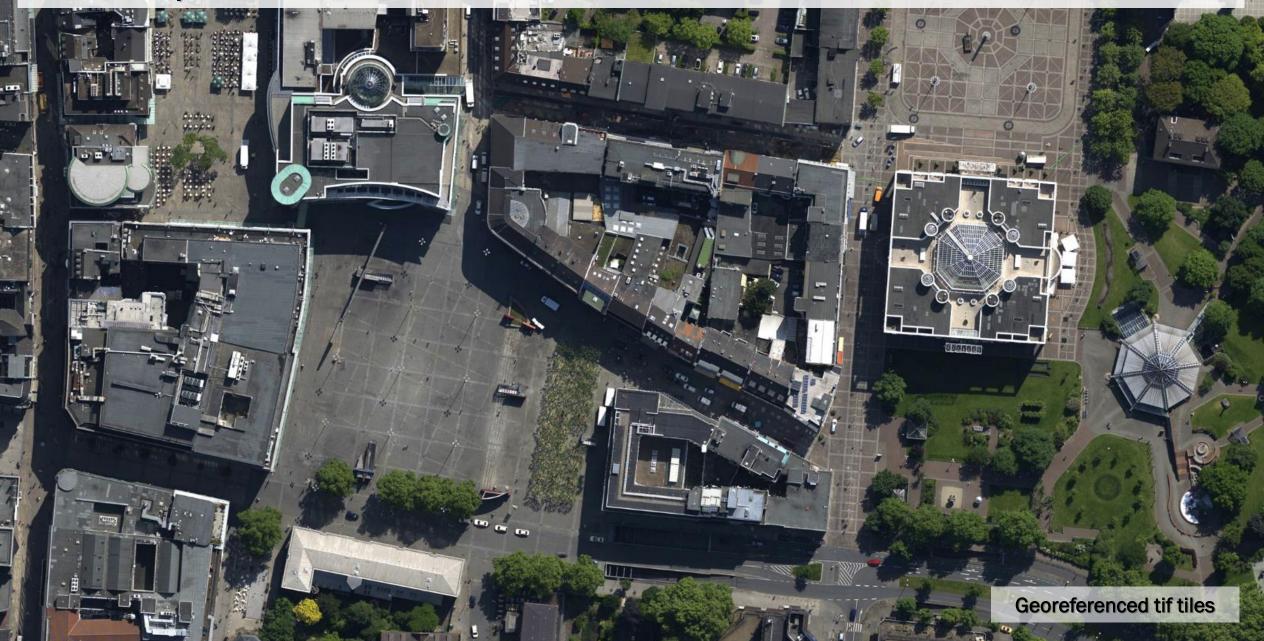
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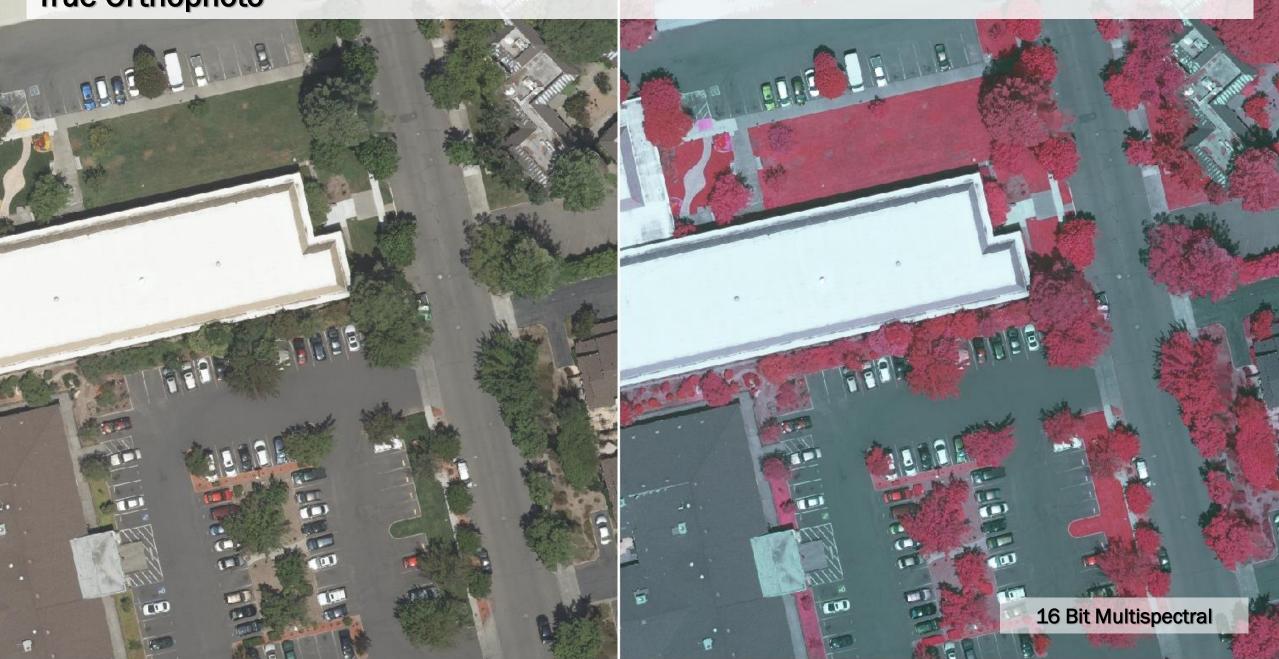
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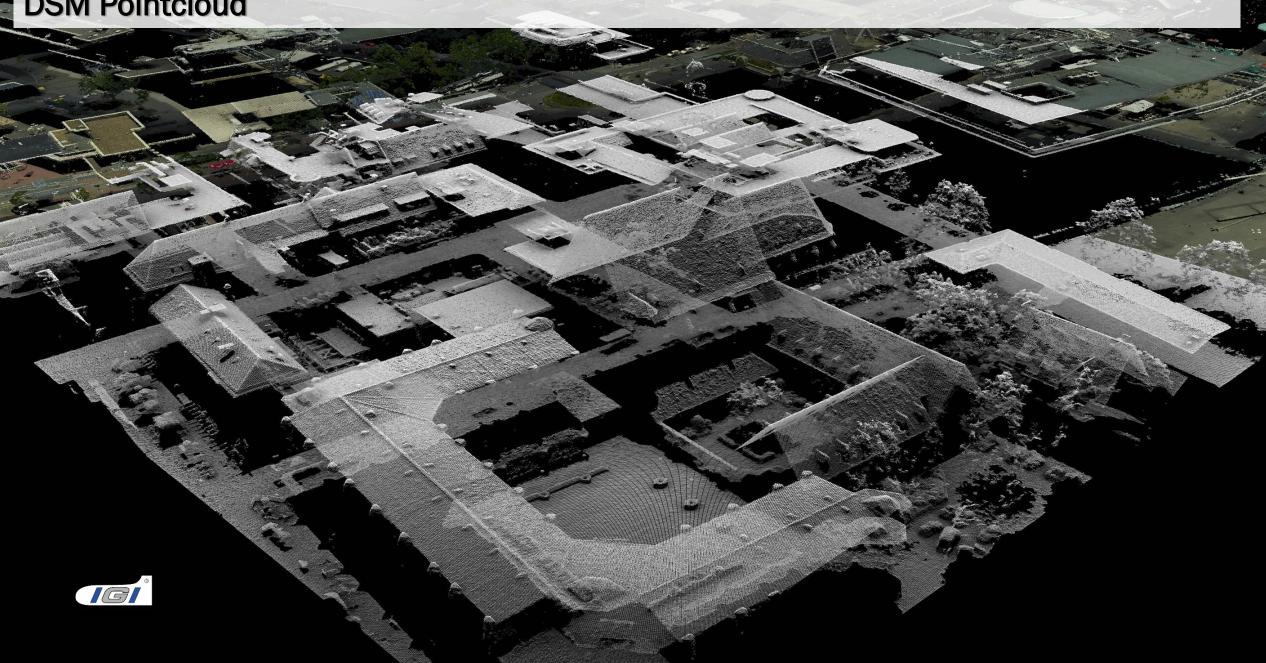
Matching footprints

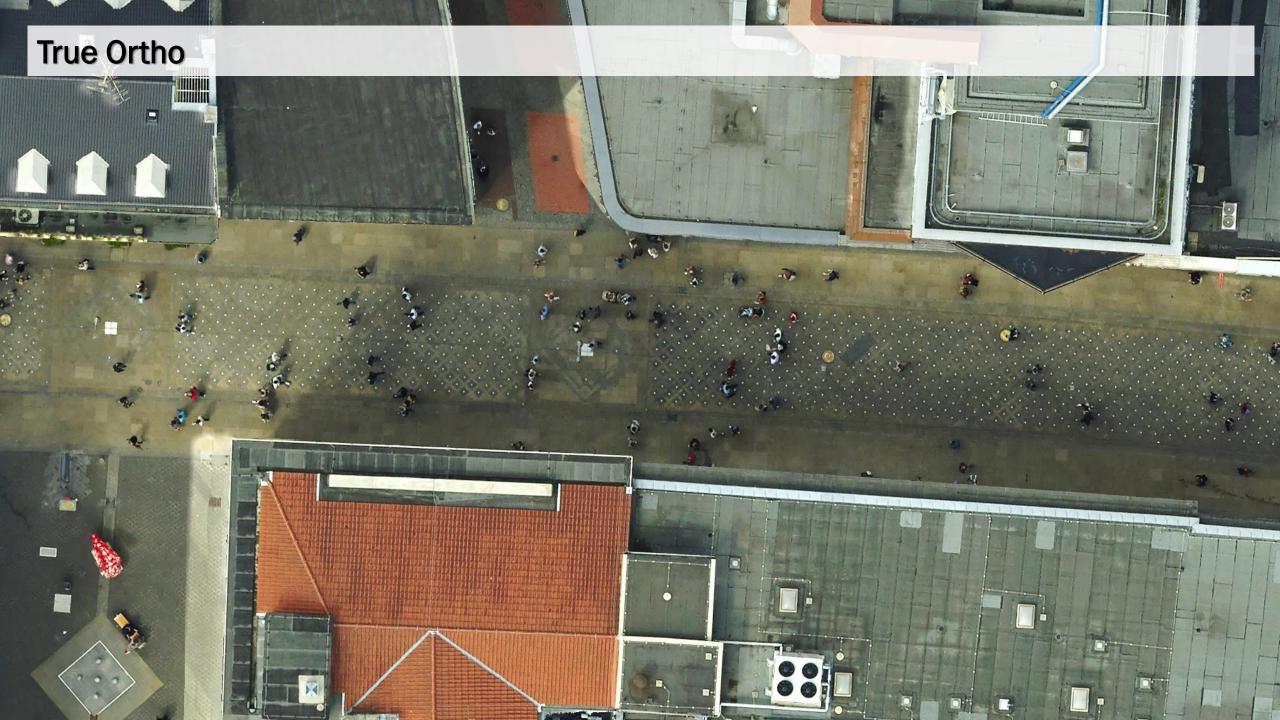
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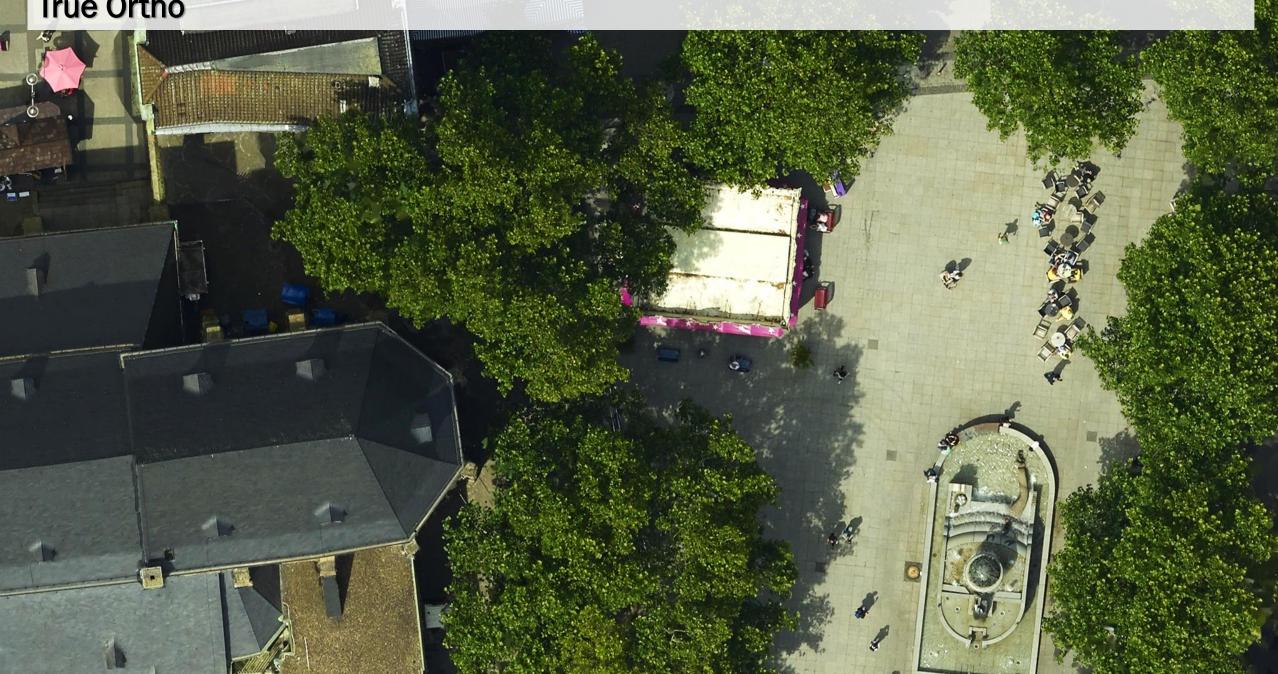


# DSM Pointcloud





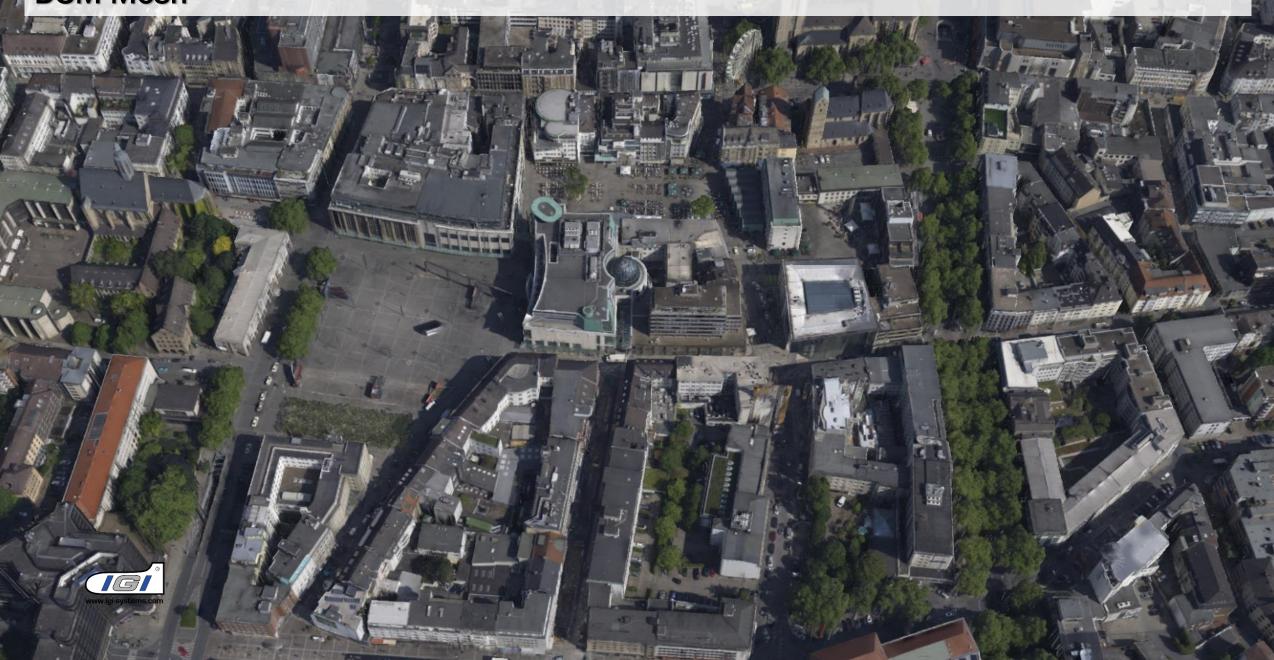
# **True Ortho**







**DSM Mesh** 

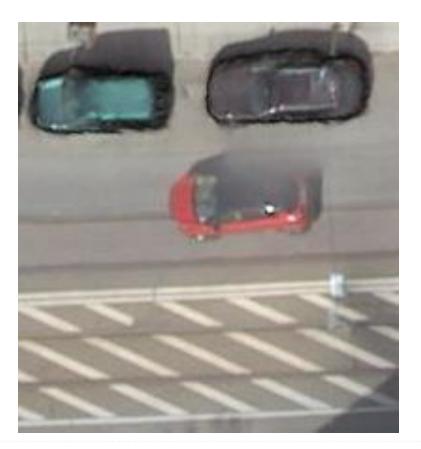


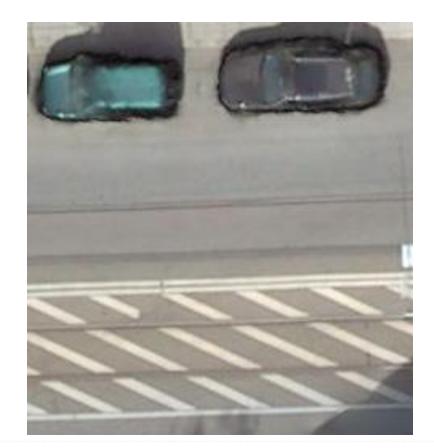
# DSM Mesh

Automatic seam leveling

# Texturing – Consistency Check









- Store

Chill and Andrews

Real And Balling

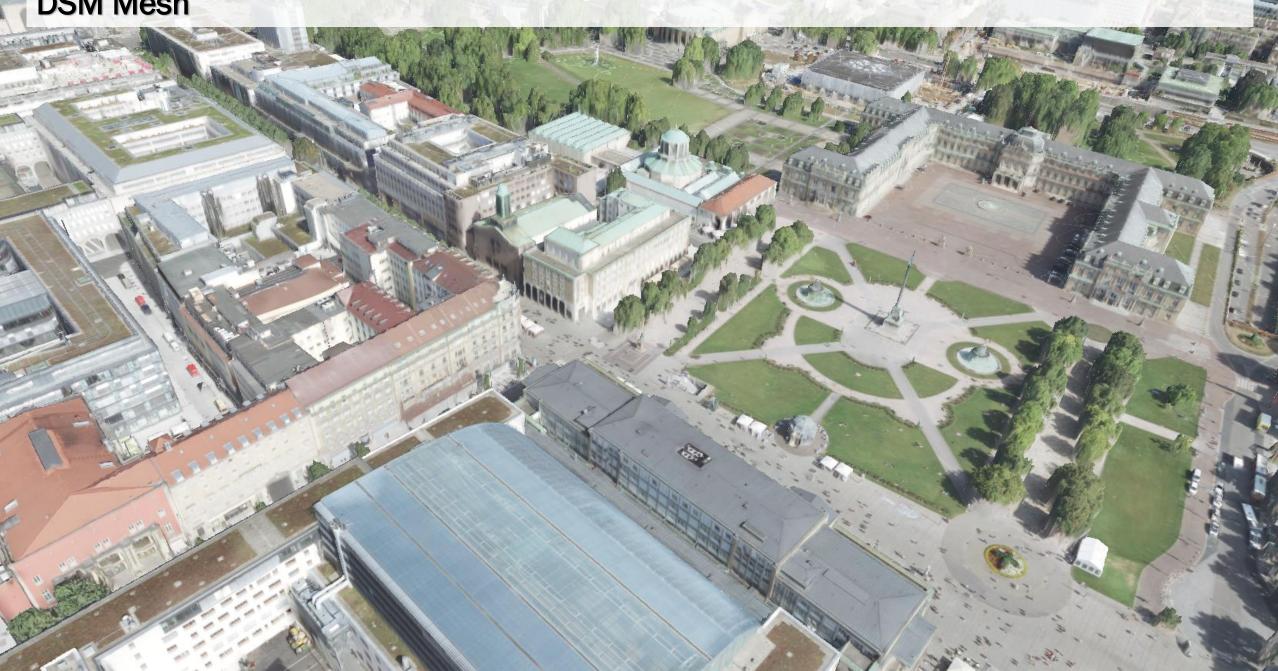
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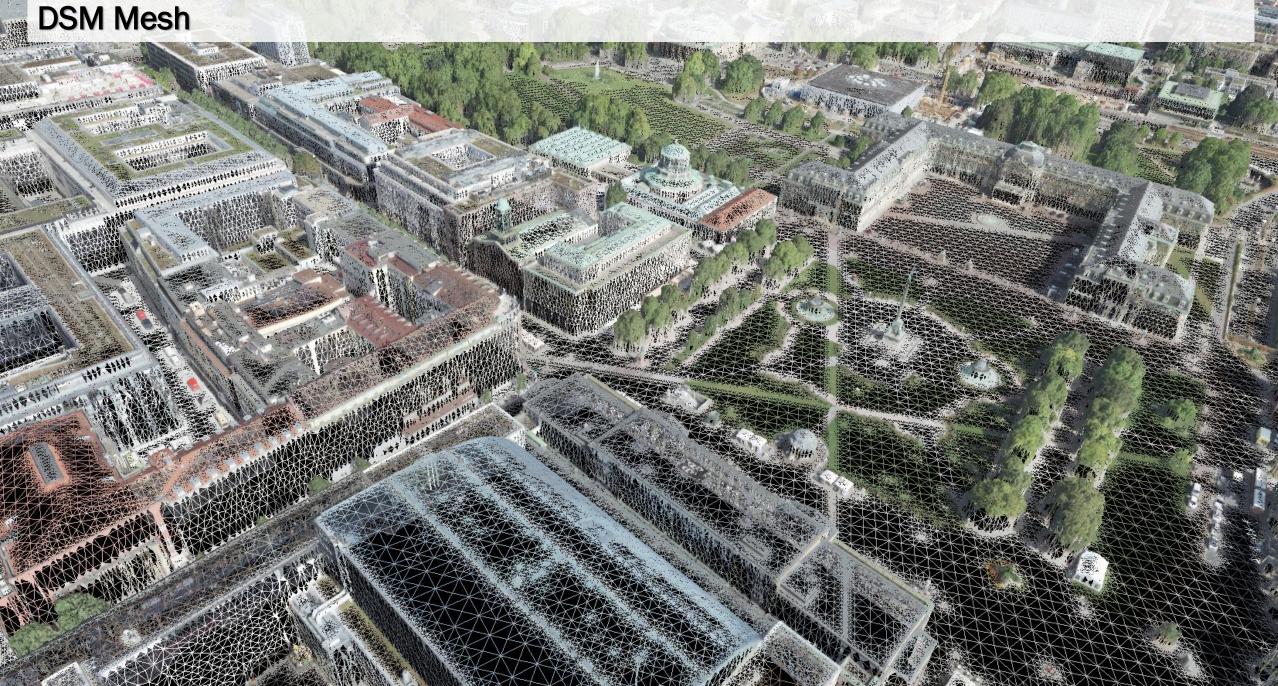
SURE

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### **DSM Mesh**



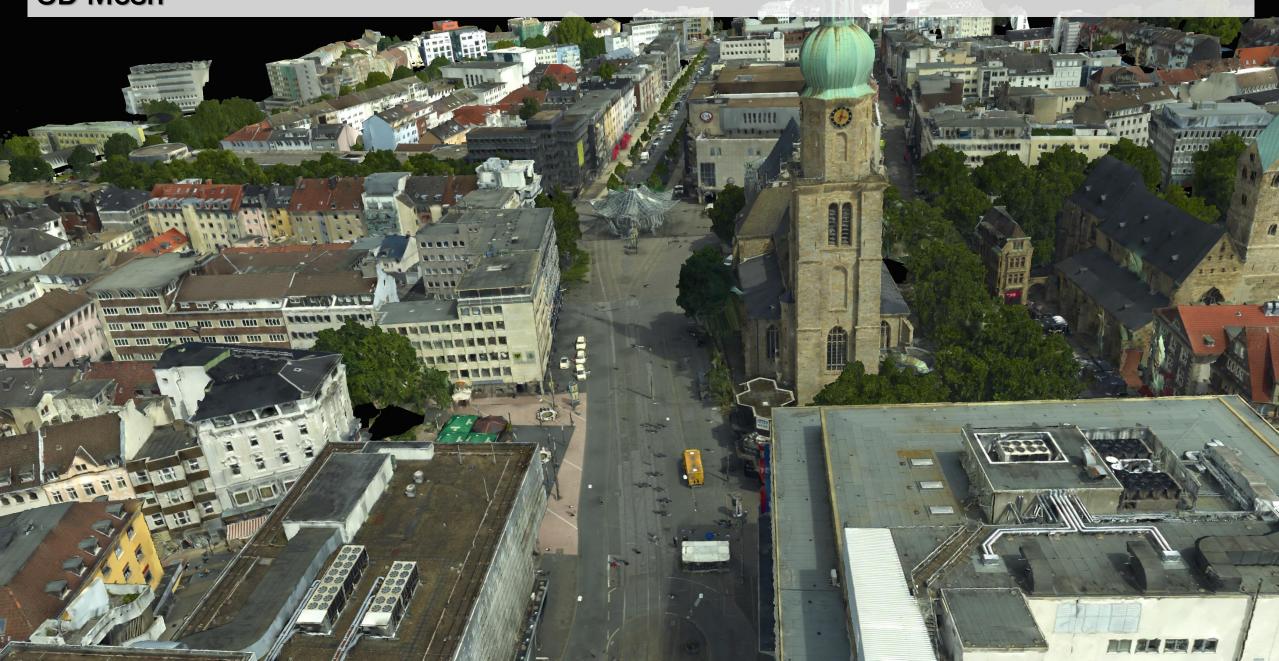




### **DSM Mesh**



### 3D Mesh









Aler 2 Tra Mep-Dataset courtesy of FBK Char

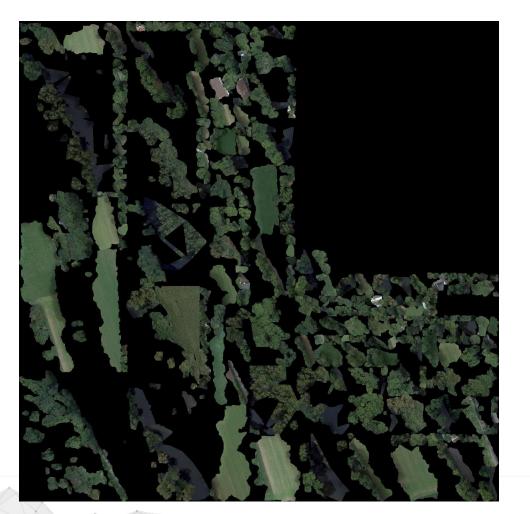
# **Texture Sharpening**



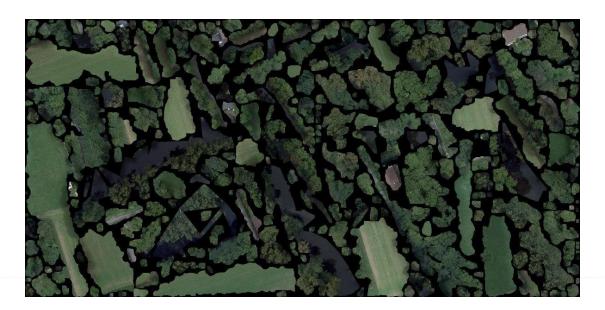


# **Texture Compression**





- New texture image (atlas) packing
- New texture compression
- → Up to 6 times less storage



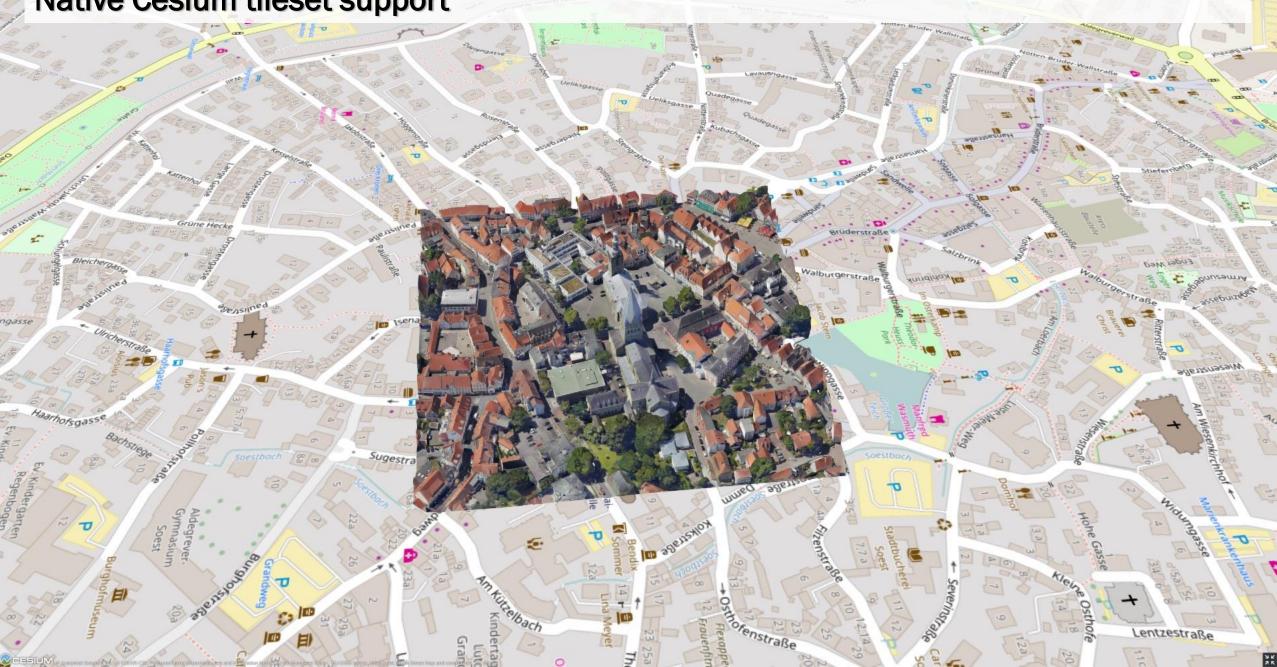
# **Improved Texturing**





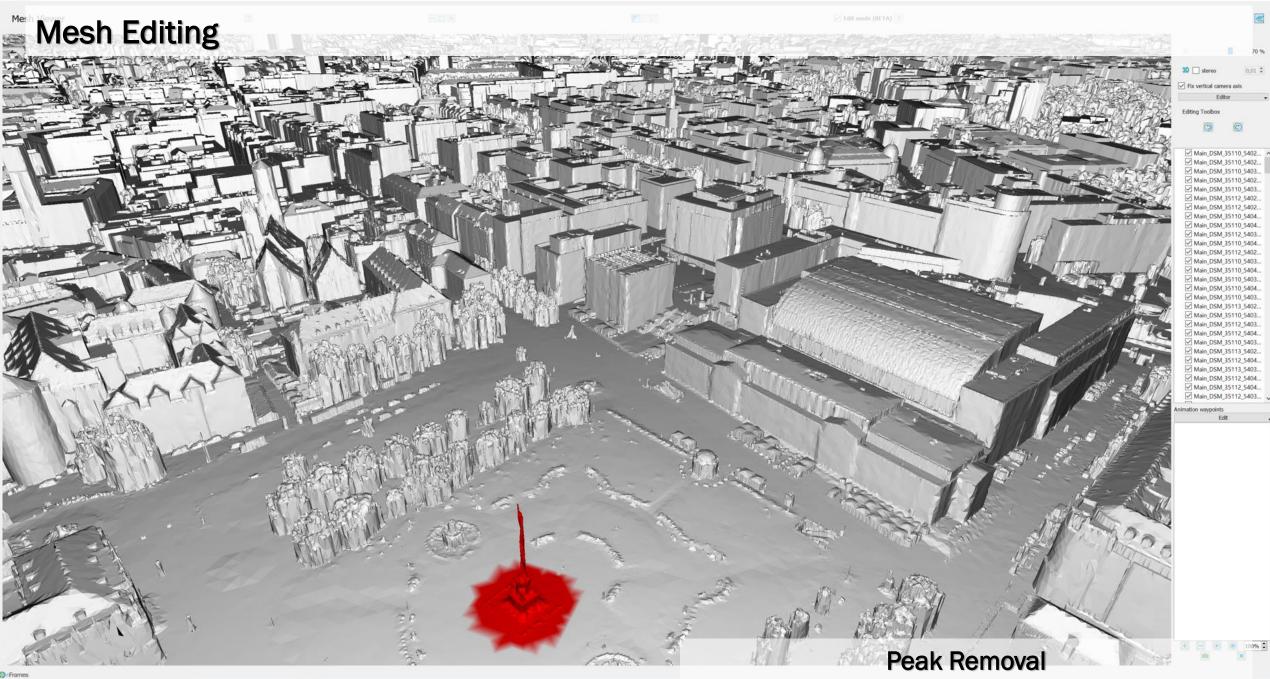
### Native Cesium tileset support

DON



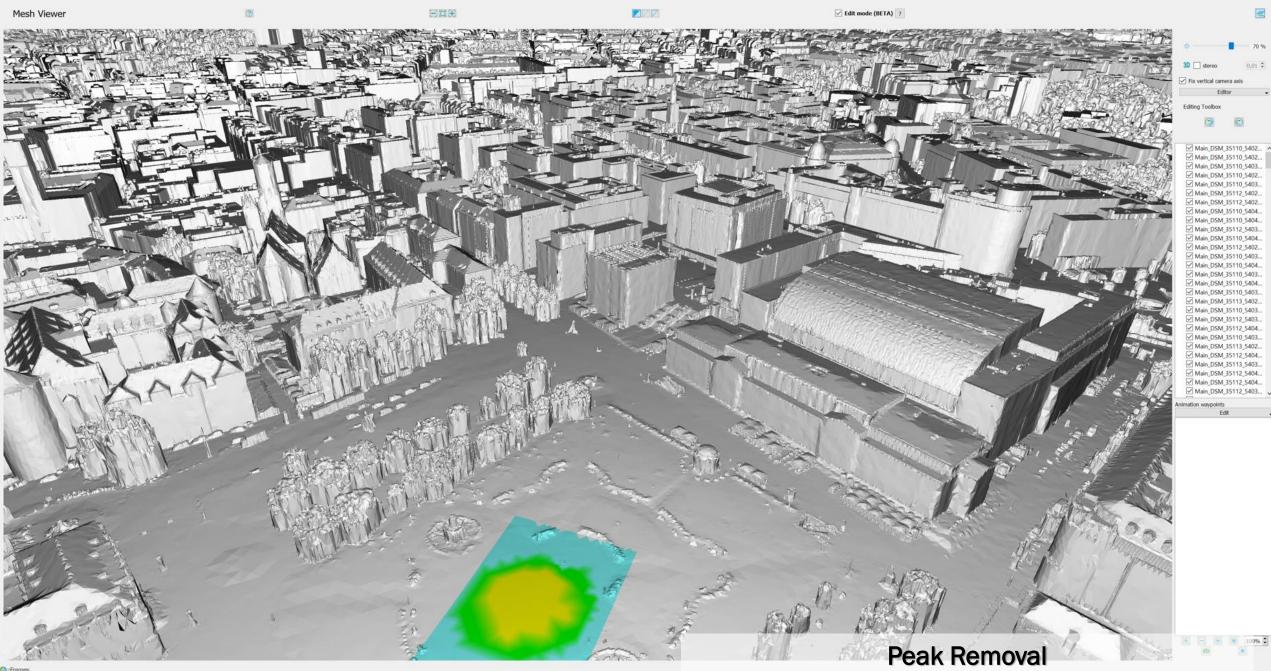
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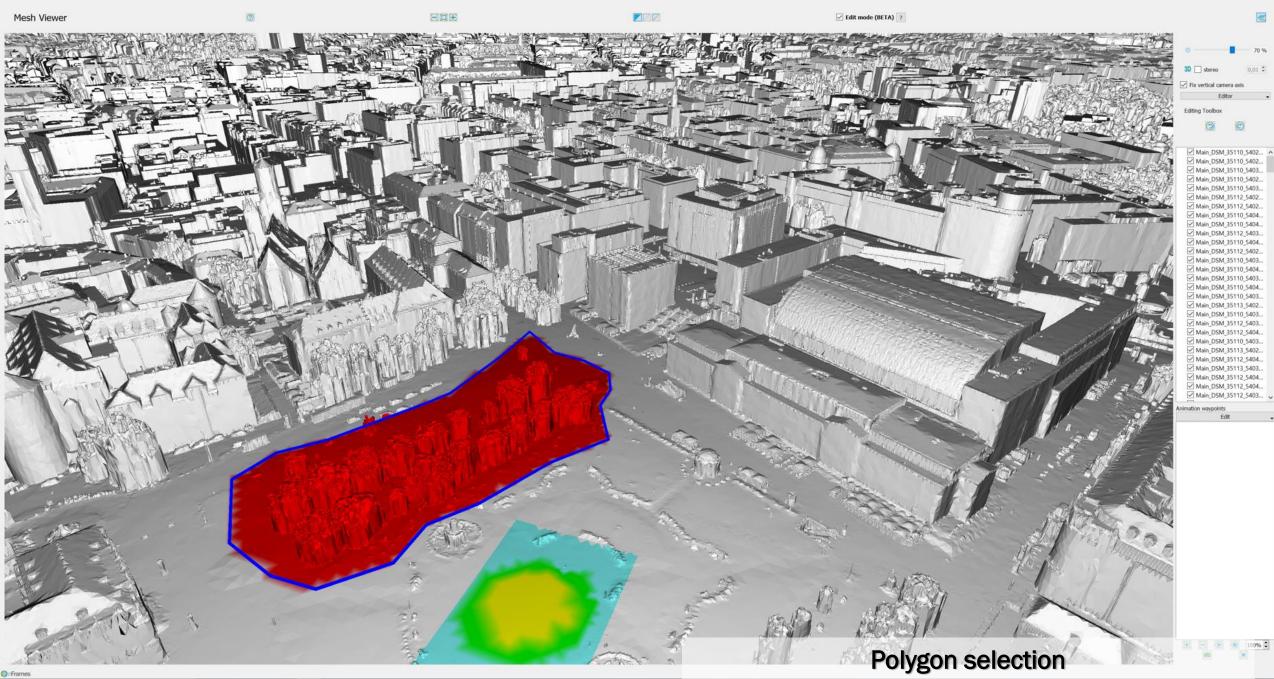


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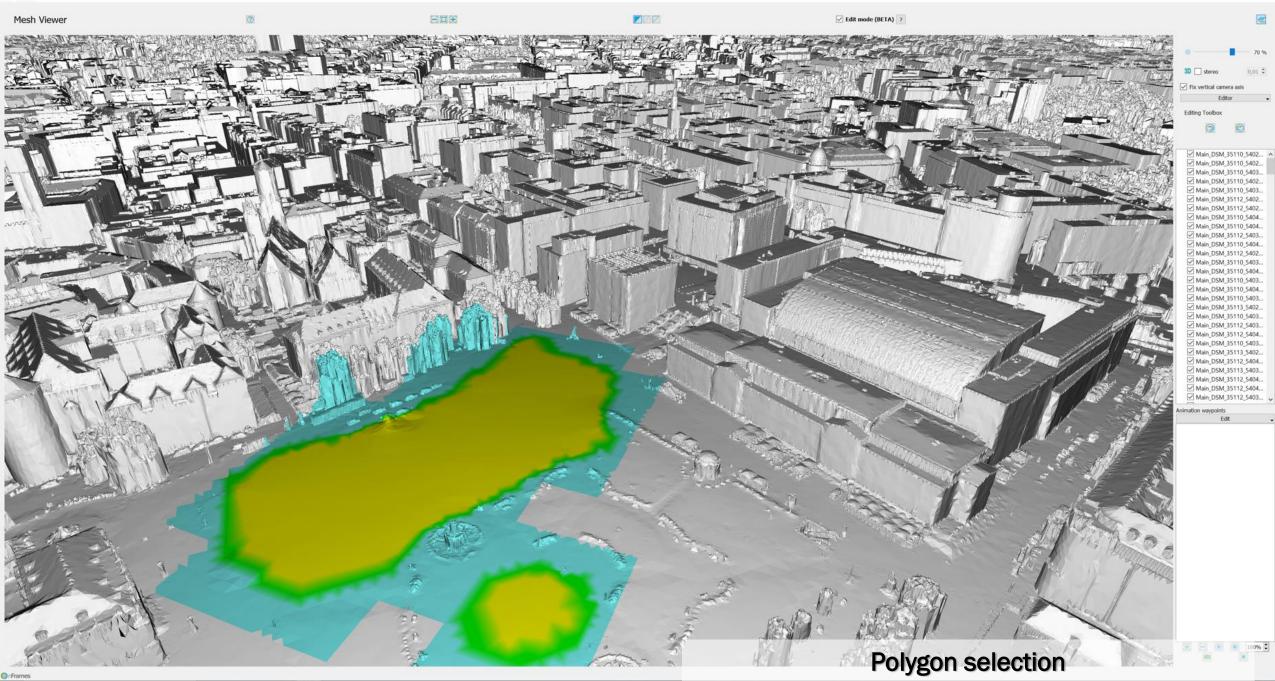
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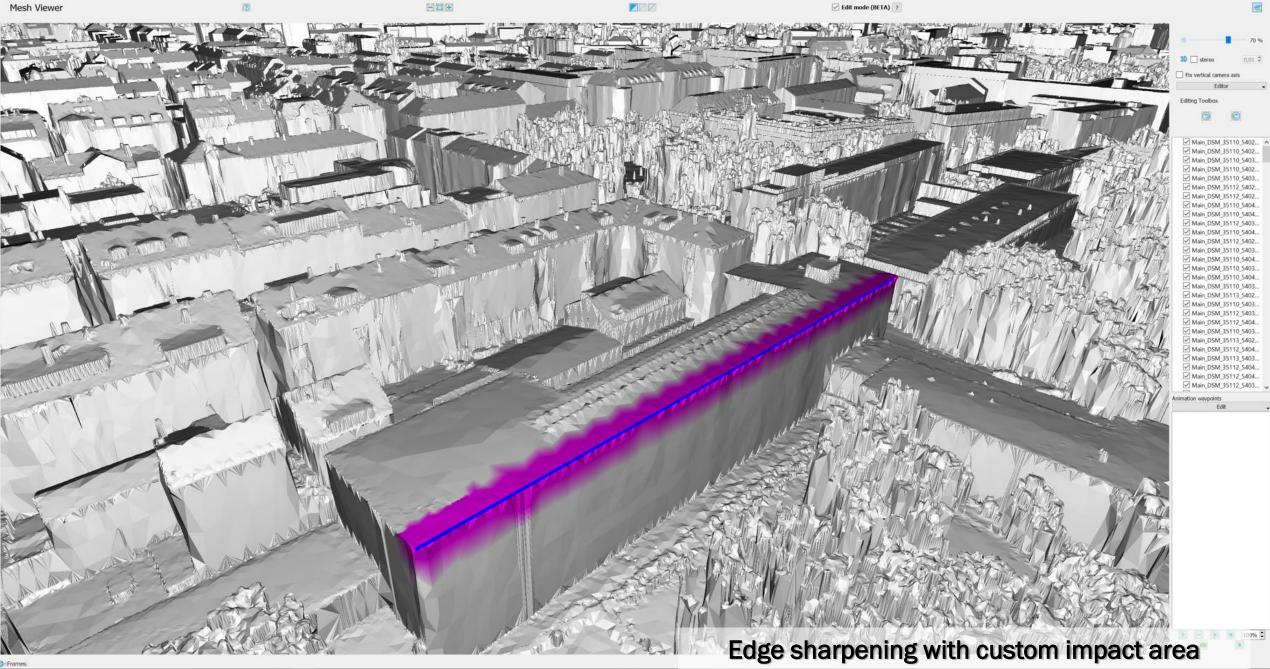




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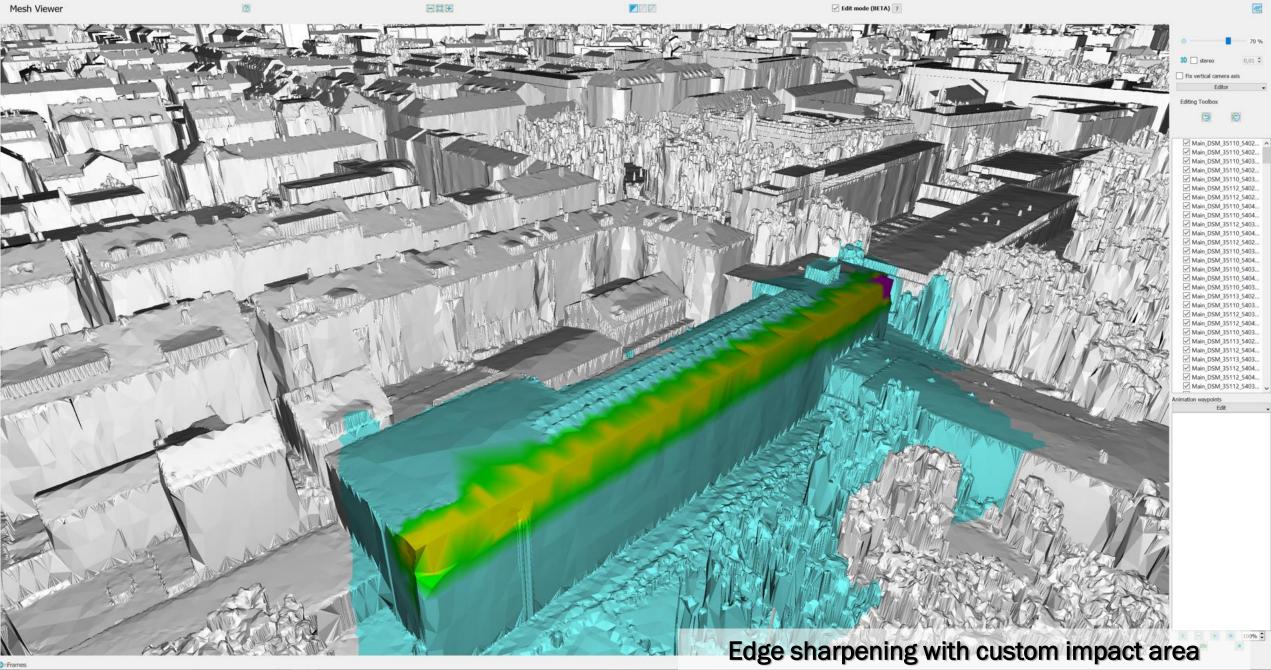


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Search the web and

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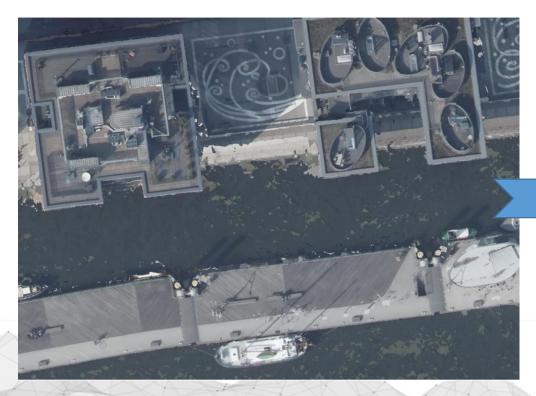


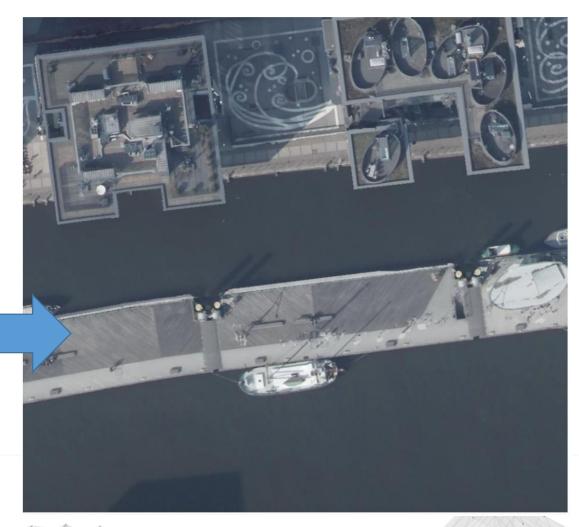
### **Custom Workflows**





**Geometry correction** for better True Orthos by using the 2.5D Tool for any point cloud here: automatic replacement of water points





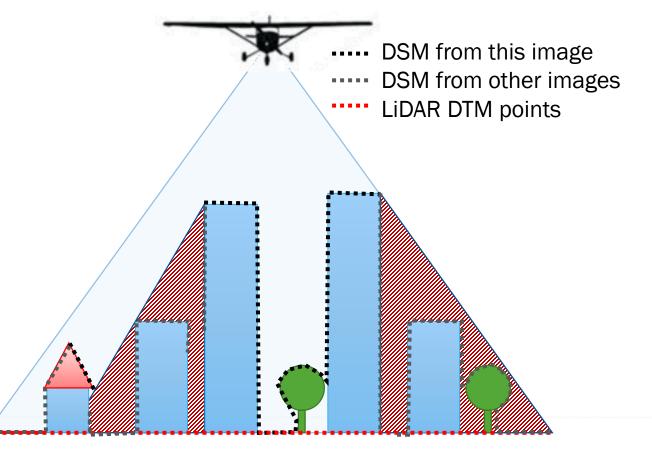


# Integration of further point cloud sources

Integrate & Combine

- » Edited point clouds
- » Point clouds from other sensors
  - E.g. LiDAR
- ➔Improved completeness
- ➔ Compensation of occlusions
- ➔ Compensation of texture issues

Gottfried Mandlburger, Konrad Wenzel, Andrea Spitzer, Norbert Haala, Philipp Glira and Norbert Pfeifer (2017): IMPROVED TOPOGRAPHIC MODELS VIA CONCURRENT AIRBORNE LIDAR AND DENSE IMAGE MATCHING, PhotoGA 2017





LiDAR & Dense Image Matching

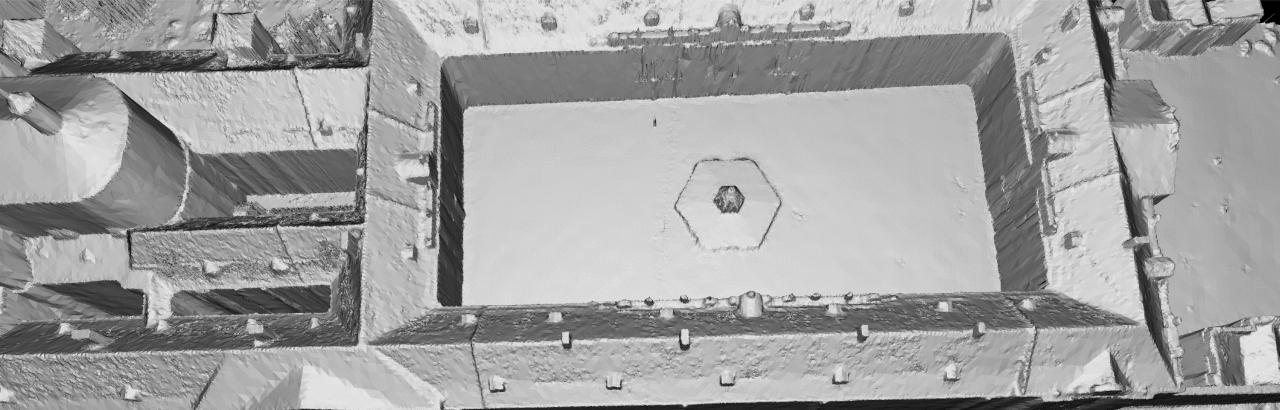
Mandlburger et al, 2017

- Parks

LiDAR & Dense Image Matching interpolated

Mandlburger et al, 2017

Difference of the



5

#### LiDAR and Dense Image Matching DSM Mesh

Mandlburger et al, 2017



LiDAR and Dense Image Matching DSM Mesh

Mandlburger et al, 2017

### True Ortho - Dense Image Matching only

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Mandburger et al 201

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### True Ortho - LiDAR and Dense Image Matching

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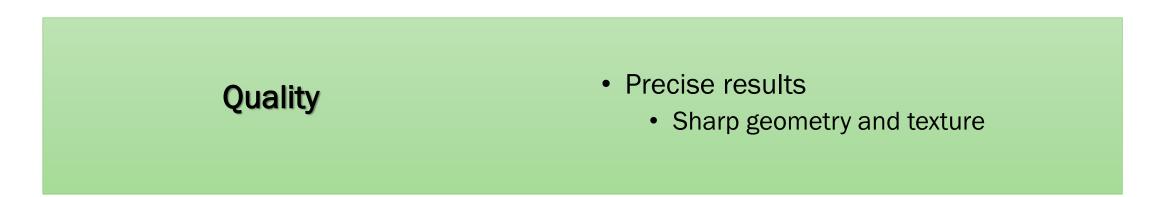
Mandburger et al 201

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# Flight planning - Objectives

**Productivity** 



- Efficient acquisition
  - Minimal amount of flight lines
- Efficient processing
  - As less manual editing as possible



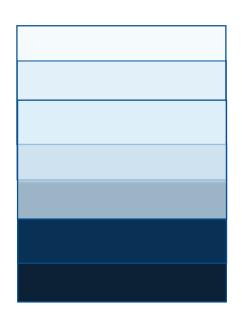
# **City capturing**

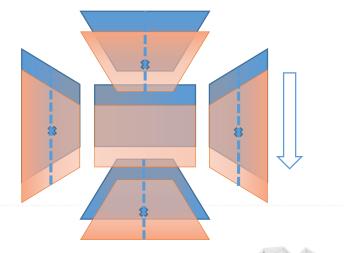
#### » Nadir

- 80% Forward overlap
- Higher sideward overlap recommended
  - 60% common buildings, 80% skyscrapers

#### » Oblique

- Maintain Nadir overlap
  - Resolve street occlusions + enable True Ortho
  - Additional oblique views for façade observation

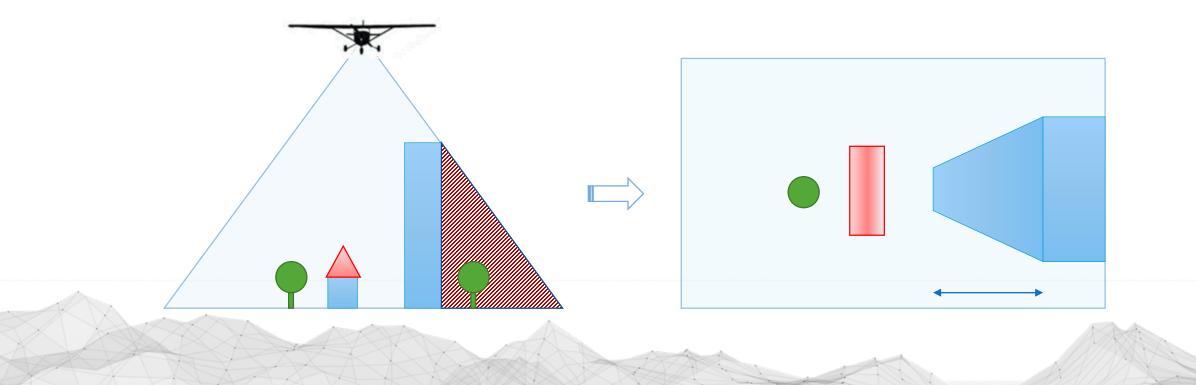






# **Challenges from terrain displacement**

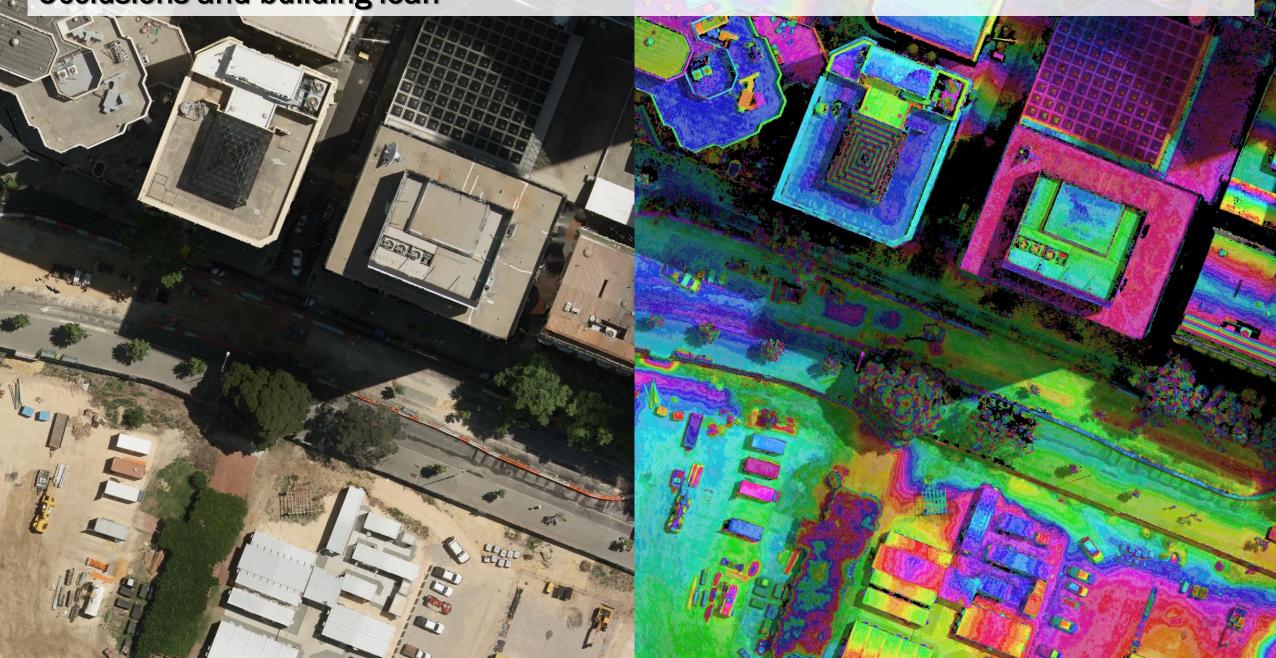
- » Pixel shifts untreated in the traditional flight planning
  - Occlusions
  - Perspective distortions
  - Insufficient overlap





BB





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### Strong displacements – perspective distortions





# Flight planning - Solutions

- 1) Carry out flight planning at two levels
  - Minimum (1) and maximum (2) ground level

(2)

(1)

- Overlap !>= 75%
- 2) Consider building lean
  - As angle and effective pixels
  - Use Central Image Contribution

