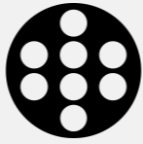


Update on UltraCam and UltraMap technology

Alexander Wiechert, Michael Gruber
Vexcel Imaging GmbH
Anzengrubergasse 8/4, 8010 Graz, Austria
{alexander.wiechert, michael.gruber}@vexcel-imaging.com



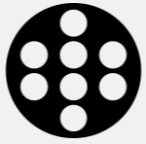
Stuttgart, September 2017



New Ownership Information:

Vexcel Holdings GmbH, Graz, acquired
Microsoft's UltraCam Business Unit in
March 2016





Exploring the world from every angle

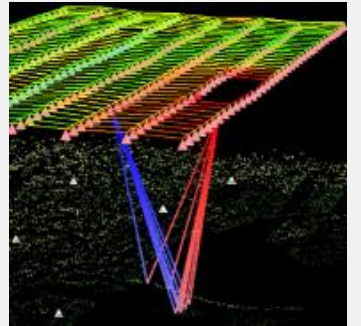
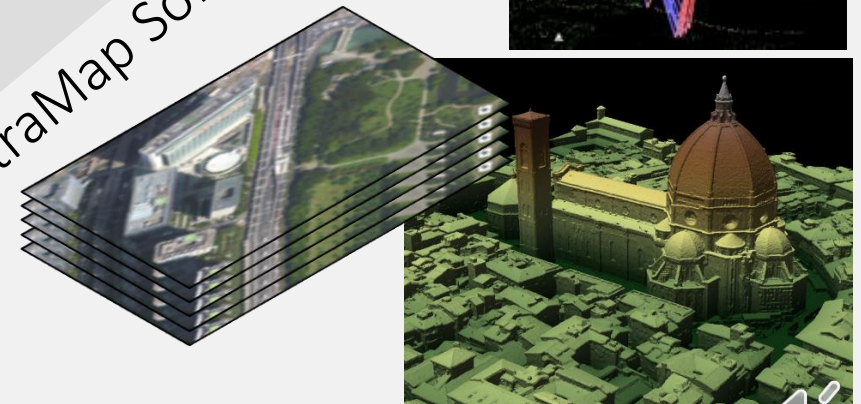
Aerial Cameras

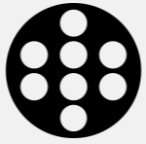


Terrestrial Systems

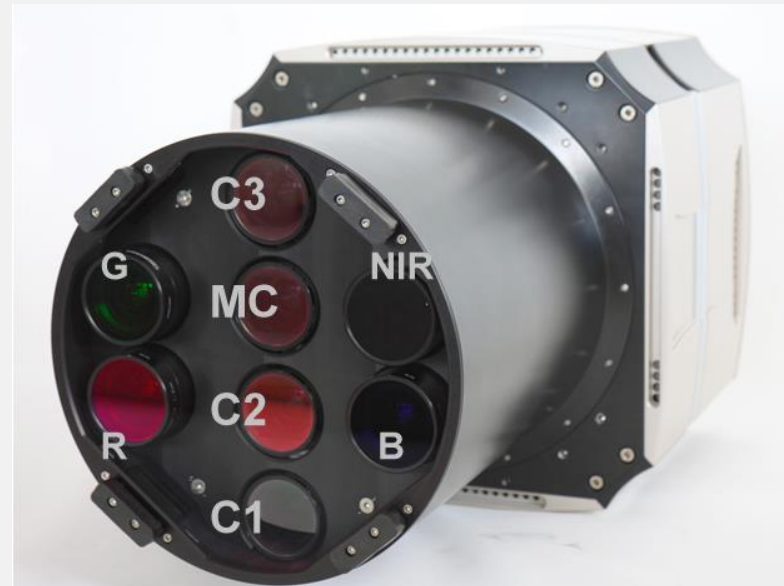


UltraMap Software

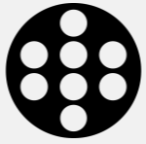




New: UltraCam Eagle M3

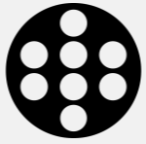


- 26,460 x 17,004 pixel
- Favorable b/h ratio
- Outstanding signal/noise ratio
- Further improved frame rate
- Four exchangeable lens systems



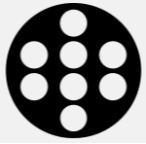
Highly Integrated System





UltraCam Eagle M3

PAN pixel across	26,460	PAN focal length	80, 100, 120, 210 mm
PAN pixel along	17,004	b/h (f80, f100, f120, f210)	0.34; 0.27; 0.23; 0.13
Max. frame rate	1.5s	AGL for 5cm GSD (f80, f100, f120, f210)	1,000 m; 1,250 m; 1,500 m; 2,625 m
Pan-sharpening ratio	1:3	Lens system	User exchangeable w/o recalibration
FMC	TDI (non mechanical)		



2003

2006

2008

2011

2014

2017



UltraCam D

UltraCam X
Falcon M1

UltraCam Xp
Falcon M2

Eagle M1

Eagle M2

Eagle M3

90

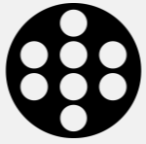
136

196

260

349

449 MPixel



UltraCam Eagle M3

The UltraCam Eagle M3 features also the user-exchangeable lens system



80 mm PAN
27 mm RGB & NIR



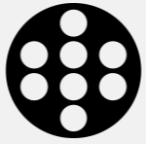
100 mm PAN
33 mm RGB & NIR



120 mm PAN
40 mm RGB & NIR



210 mm PAN
70 mm RGB & NIR



UltraCam Osprey M3p

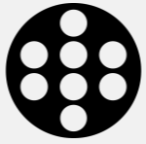


Photogrammetry meets oblique

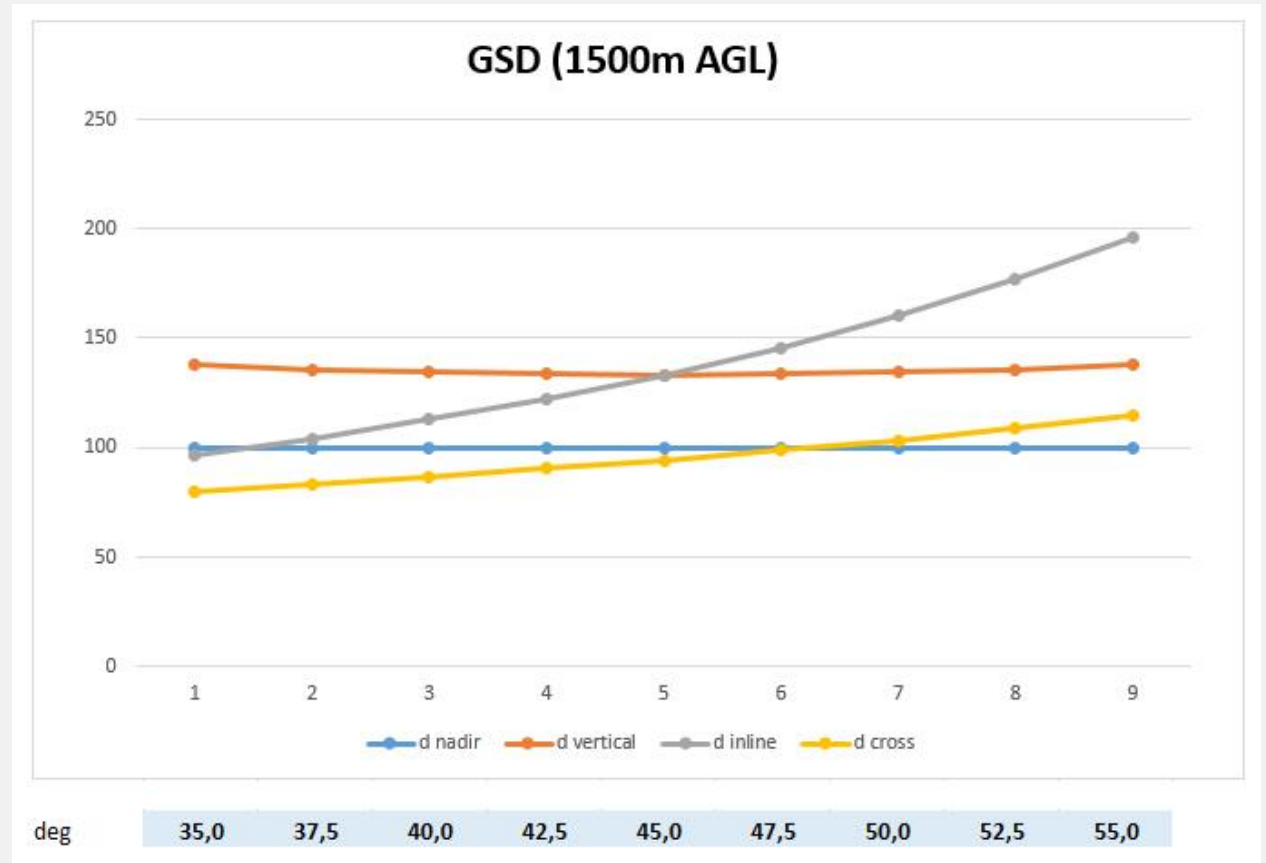
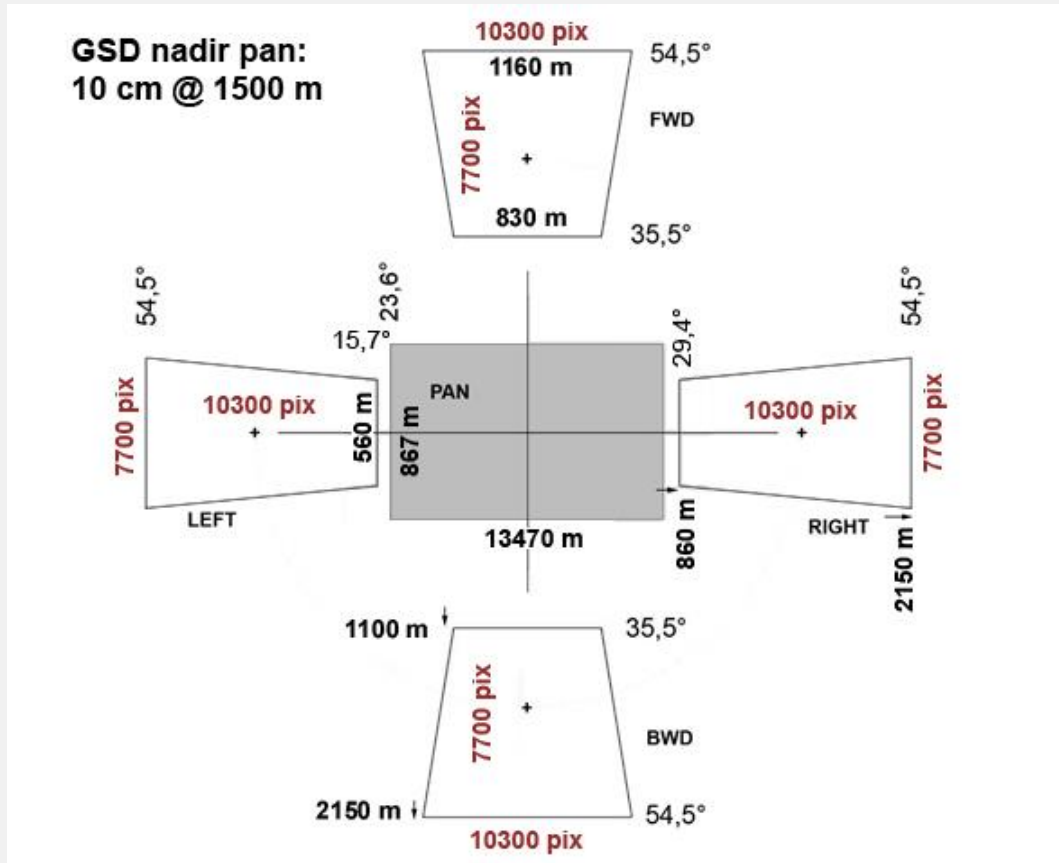
The UltraCam Osprey Mark 3
Premium combines two cameras in
one photogrammetric housing

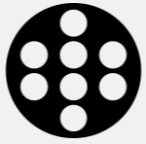


- Mapping grade nadir (pan, 116 Mpix)
- 80 Mpix oblique (4 directions)
- Optimized design
 - 80mm nadir lens system
 - 120mm oblique lens system



UltraCam Osprey M3p

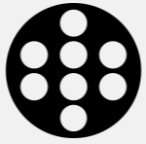




Oblique View Salzburg, @ 750 m
GSD 5cm to 8 cm



VEXCEL
IMAGING

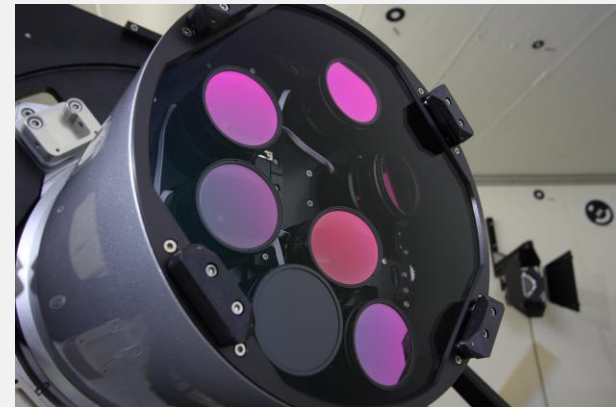


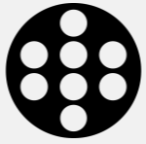
UltraCam Condor M1



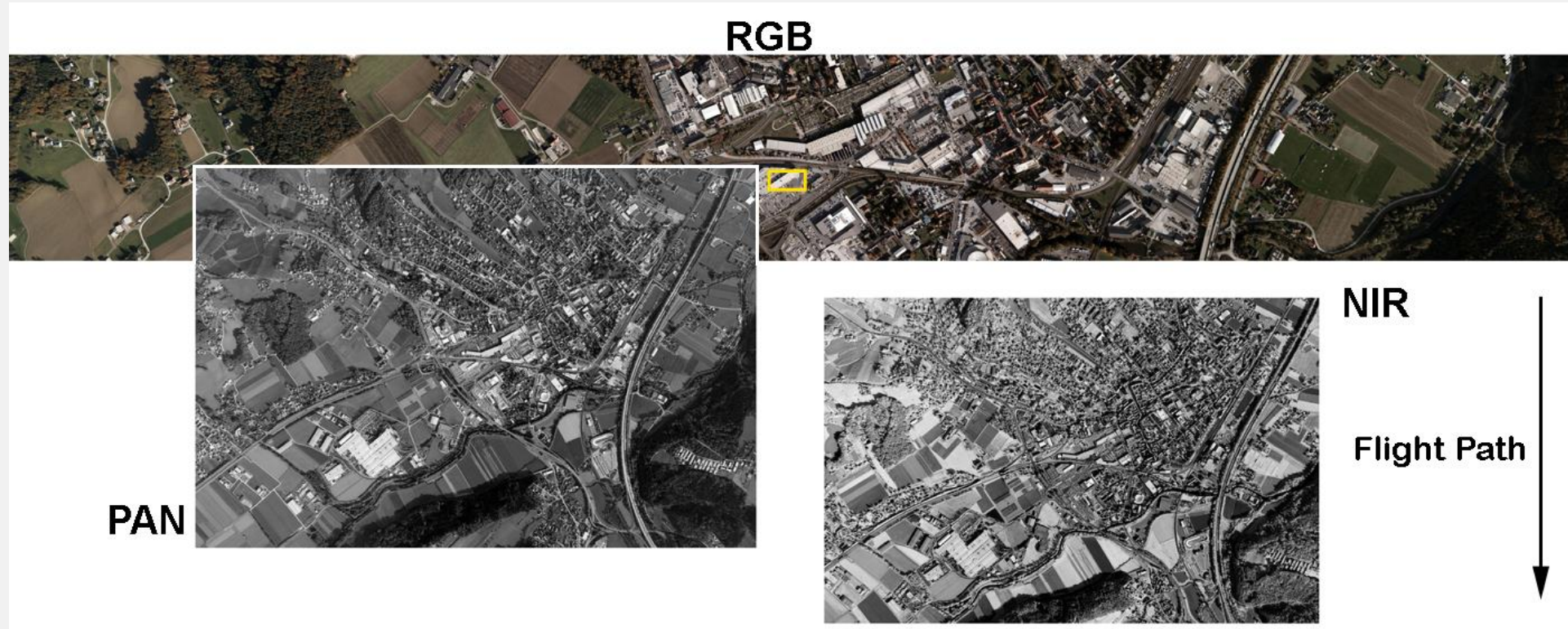
38,000 pixels
across the flight
strip

The new UltraCam Condor for
nationwide mapping





UltraCam Condor M1 Results

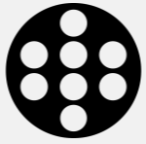


RGB: 38000 by 5000
10 cm

PAN: 13400 by 8650

NIR: 28 cm

7600 by 5000



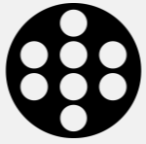
UltraCam Condor M1 Results





UltraCam Condor M1 Design Criteria

- Designed to map large regions extremely efficient with UltraCam quality
 - Highly efficient high-resolution RGB image collection for ortho image generation
 - PAN of lower resolution supporting automated DTM and DSM generation for automated DSMOrtho and DTMOtho image generation
 - NIR of lower resolution supporting basic classification and DSM/DTM generation
- Typical RGB GSD: 10cm ... 25cm
- Typical flight altitude: 2,000m ... 5,500m AGL
- Characteristics
 - Frame sensor for stable geometry and better independency from GPS/INS accuracy
 - Uncompressed RAW data collection @14bit for leading image dynamic and color correction without artifacts
 - FMC by TDI for fast flight speeds and high sensor reliability
 - Sophisticated 16bit UltraMap workflow corrects color shift effects of high altitude flights automated and without artifacts
- Aircrafts: turboprop and jets



UltraCam Condor M1 Specifications

	Image size	Physical pixel size
Color (RGB Bayer pattern)	38,000 x 5,000 pixels	4.6 μm
PAN	13,400 x 8,650 pixels	5.2 μm
Color (NIR)	7,600 x 5,000 pixels	4.6 μm
Color capability (multi-spectral)	4 channels – RGB Bayer pattern & NIR	
Ratio RGB to PAN to NIR	1 : 2.83 : 4.35	
Frame rate (minimum inter-image interval)	1 frame per 1.75 seconds	
Weight	64 kg	
Power consumption	Max. 350 W	
	Focal distance	Lens aperture
Color (RGB Bayer pattern)	100 mm	f=1/5.6
PAN	40 mm	F=1/4.8
Color (NIR)	23 mm	F=1/5.6
Flying height for RGB pixel size @ 10 cm GSD	2,174 m	

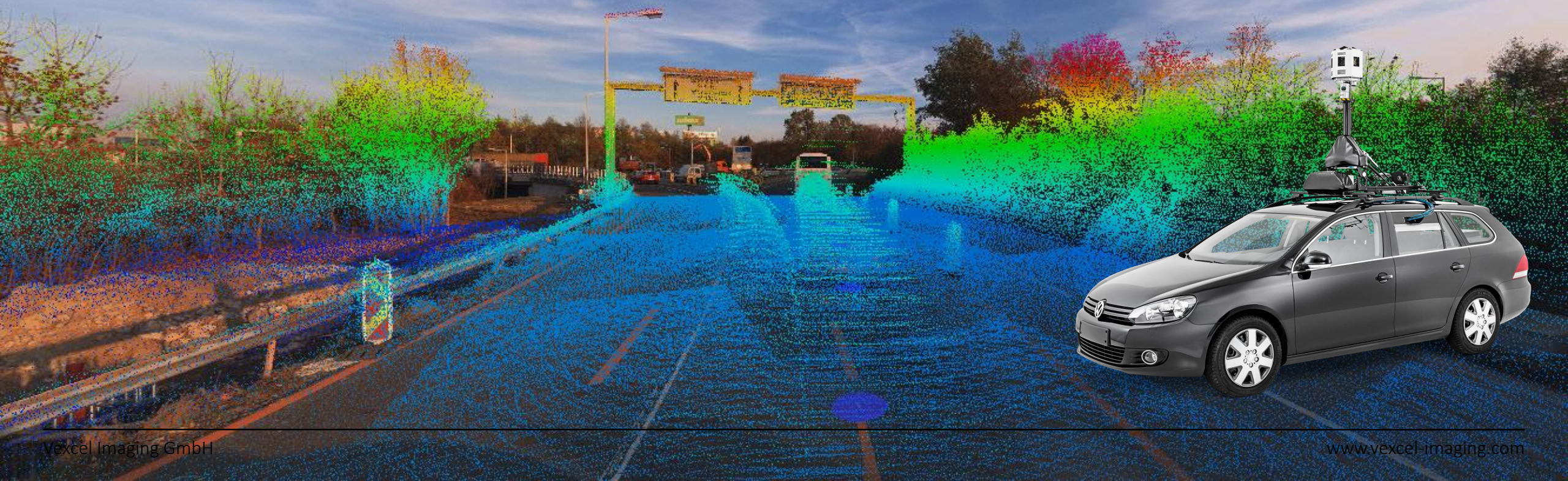


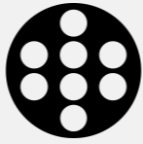
VEXCEL
IMAGING

ULTRACAM

MUSTANG

Terrestrial sensor systems





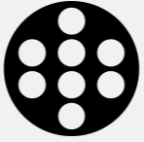
ULTRACAM

MUSTANG

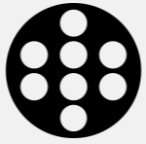
Mobile mapping system for capturing geo-positioned panoramic imagery and 3D data of street-level scenery

Reliable partner on the road:
Collected more than 5 million kilometers so far





- Mobile mapping system for capturing geo-positioned panoramic imagery and 3D data of street-level scenery
- Designed for maximum collection efficiency and minimum downtime
- In its 3rd generation
- More than 200 systems fielded since 2007



360° Panoramic Imagery

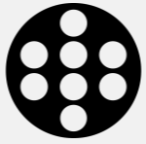
54 Megapixels

8.0 mm high-resolution lenses

Max. 8 frames per second

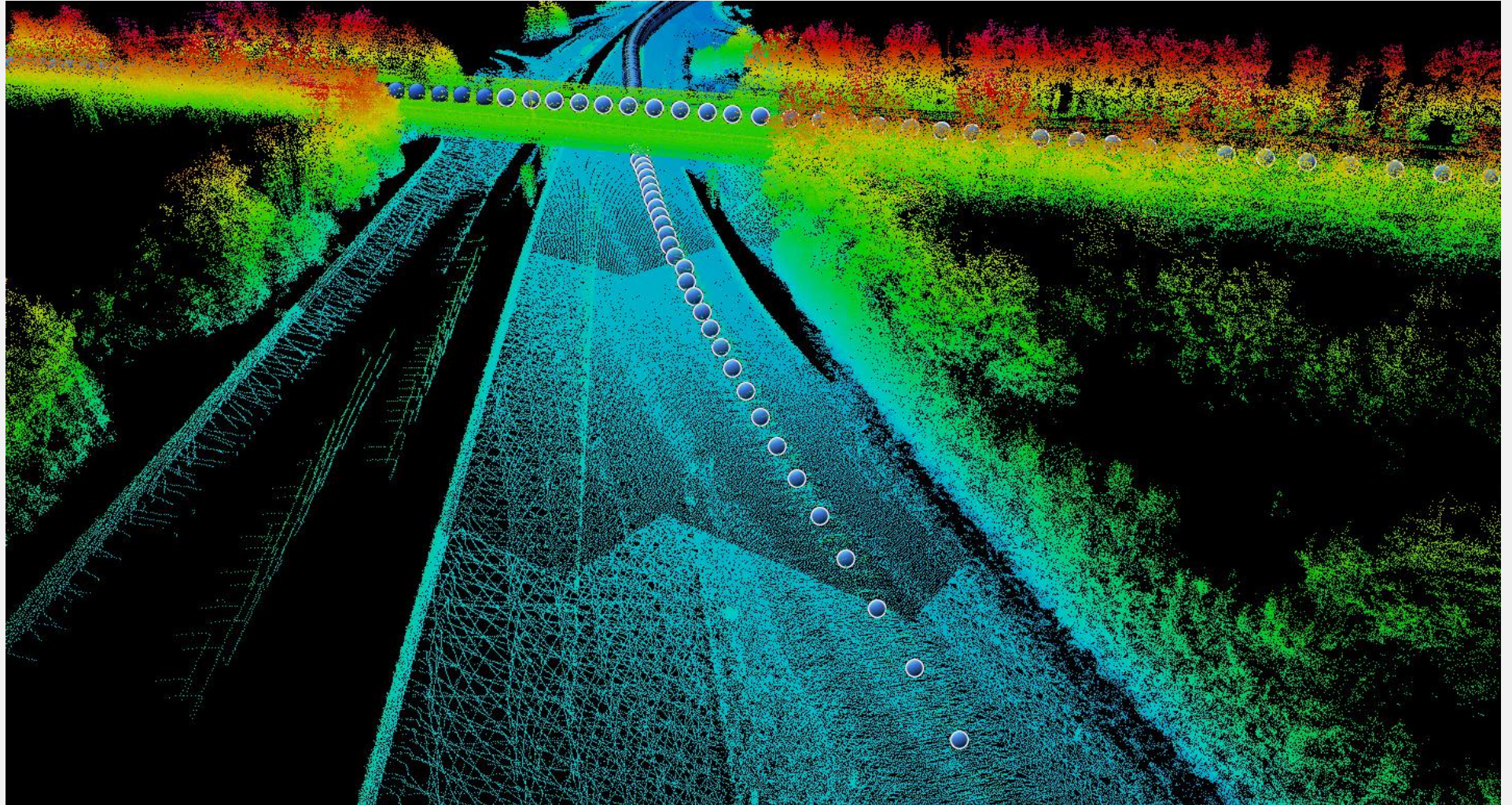


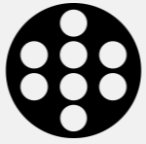




Dense LiDAR point clouds

Rotating LiDAR
with 32 laser
beams
700.000 points
per second
Dense 3D LiDAR
point cloud
creation





Graz West

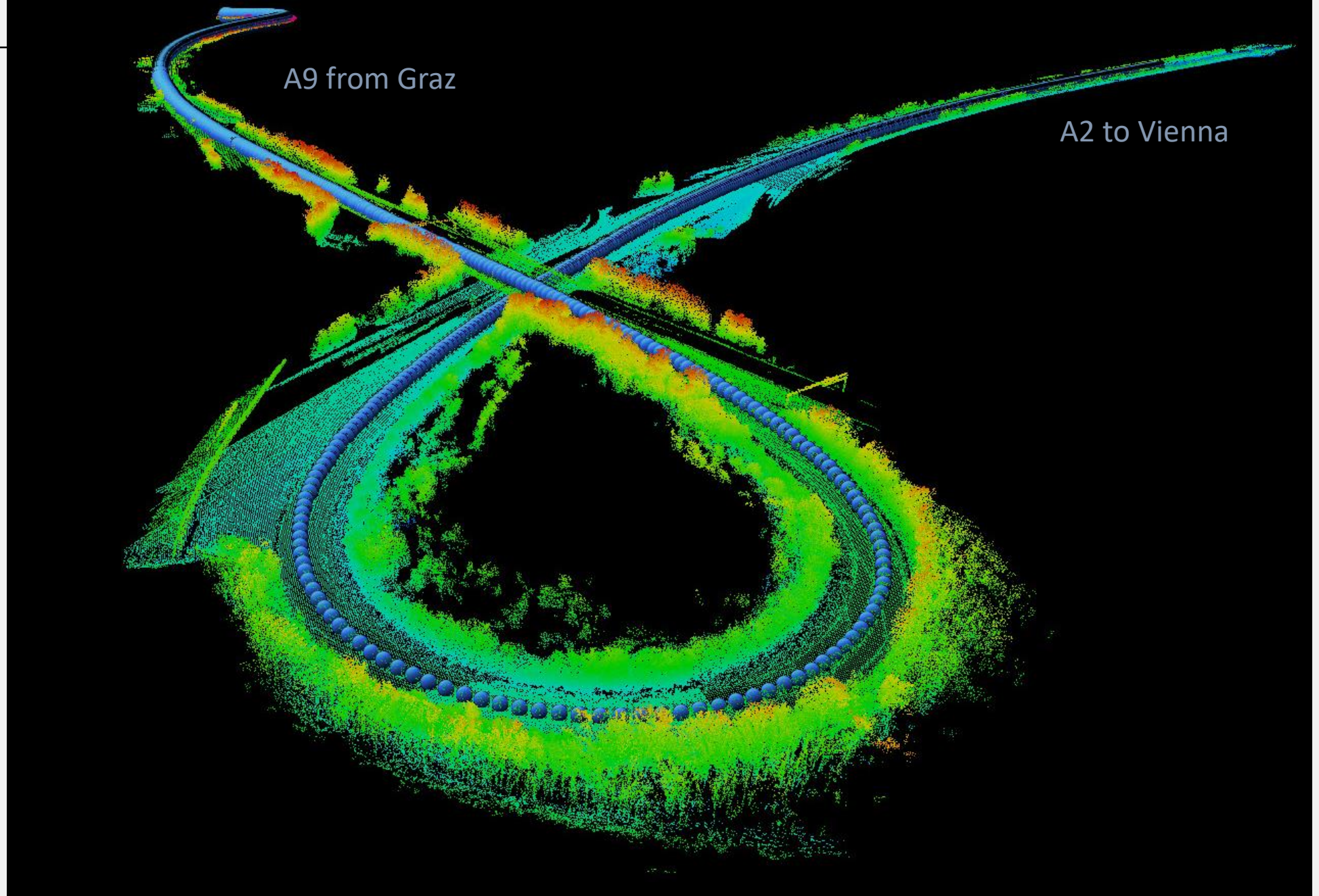
A9/A2

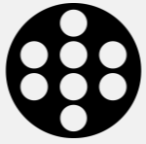
Dense 3D LiDAR

point cloud

Color represent

Elevation





Graz Webling

Dense 3D LiDAR

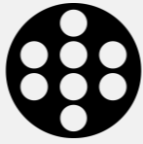
point cloud

Color from UltraCam

Panoramic Image

Data

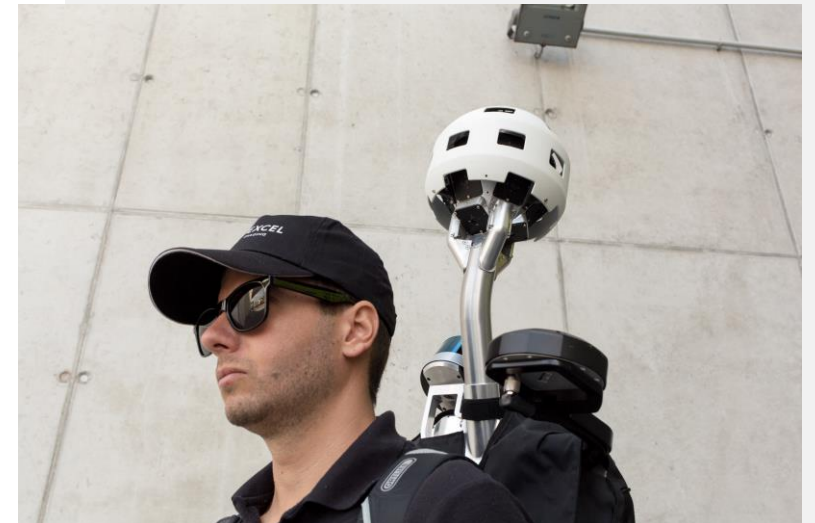


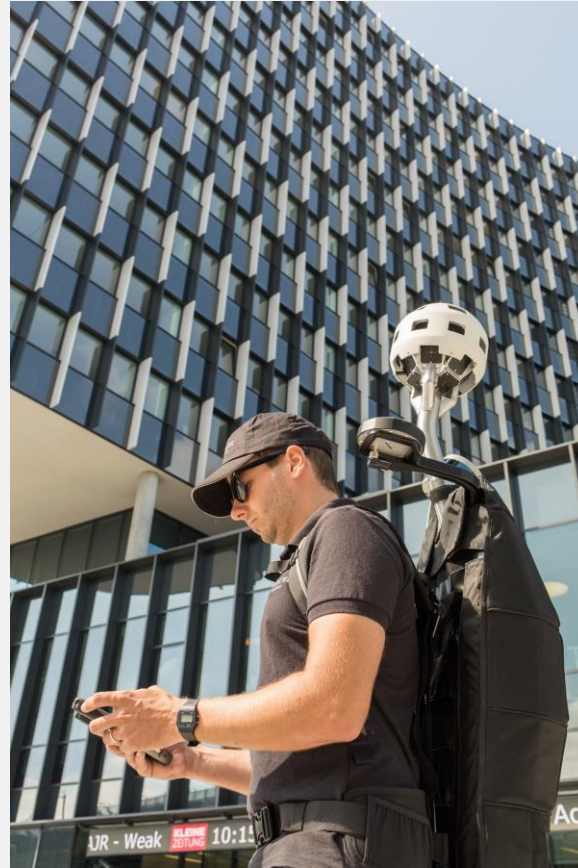
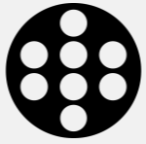


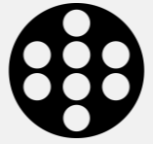
ULTRACAM

PANTHER

The UltraCam Panther enables your business to meet even the most demanding mobile mapping challenges: indoor, outdoor, everywhere!
UltraCam Panther offers outstanding flexibility for mapping and virtual reality applications



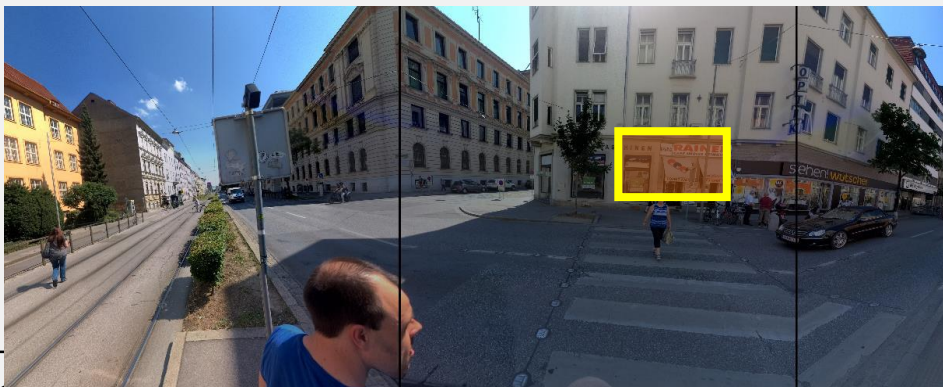




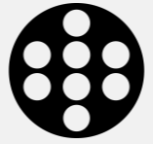
Superior Image Quality

- Panoramic sensor head with 68.8 Mpixel (unique/stitched)
- 26 custom cameras
- Video frame rate max. 30 Hz
- Imagery frame rate max. 1 Hz
- 360° x 180° field of view

360-degree stitched
Panorama



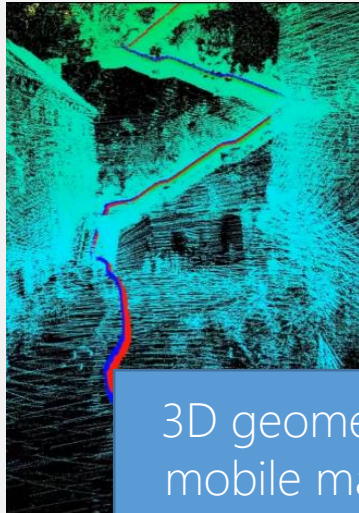
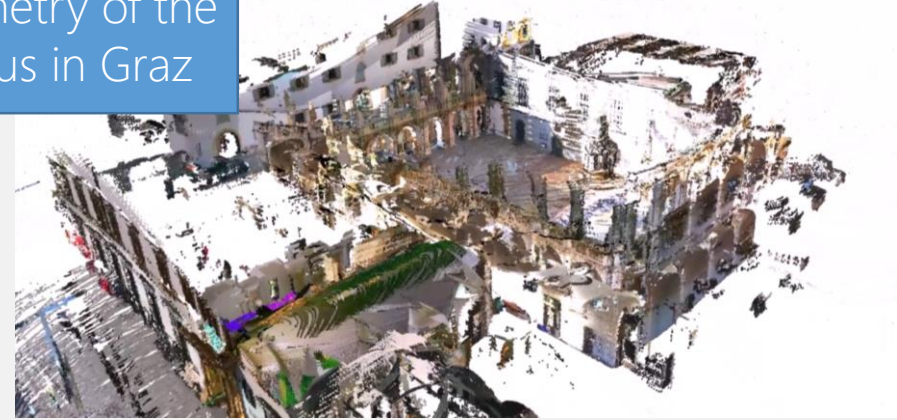
Exceptionally high resolution
172.1 Mpixel (gross)



Precise alignment of LiDAR & image data

- Rotating LiDAR with 16 laser beams
- 300.000 pts/sec
- Dense 3D LiDAR point cloud creation
- Customizable LiDAR orientation to match different applications

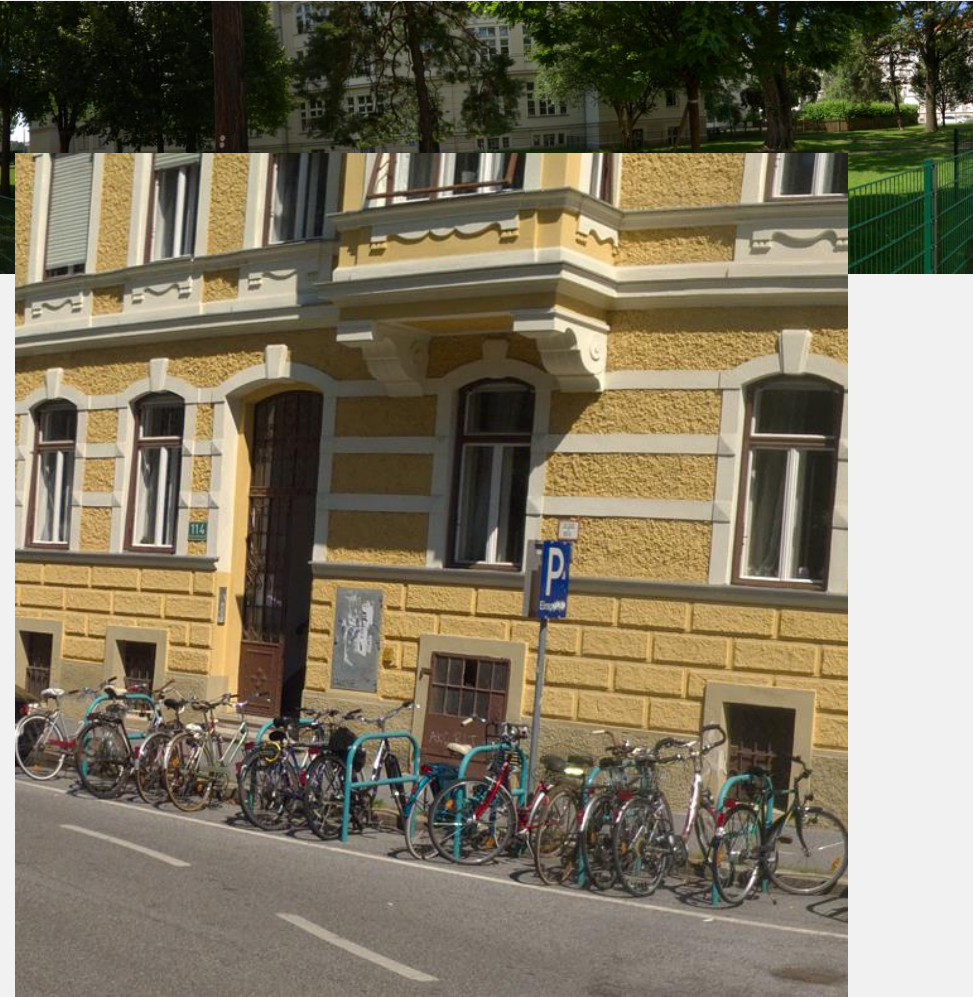
3D geometry of the
Landhaus in Graz



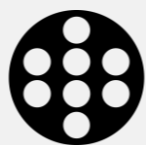
3D geometry for
mobile mapping



Spherical 3D LiDAR
point cloud

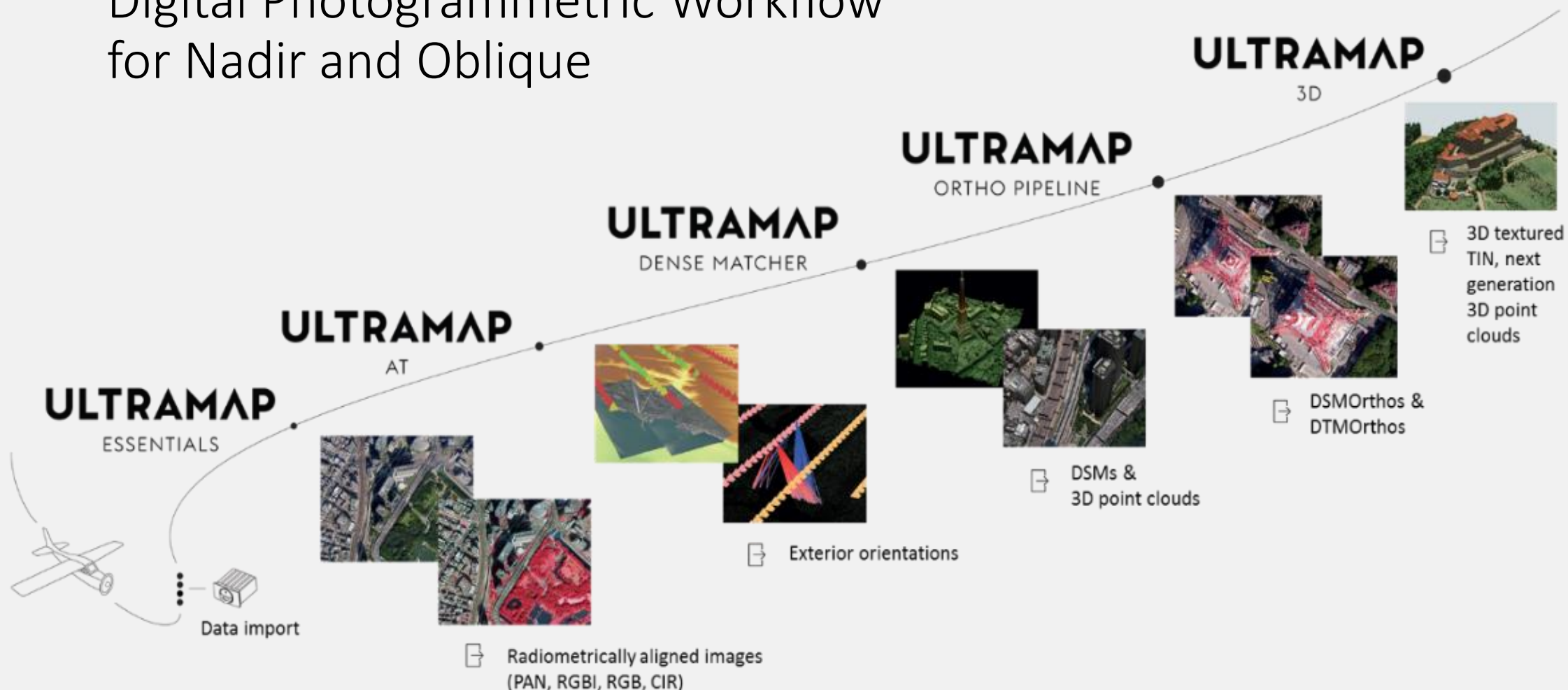


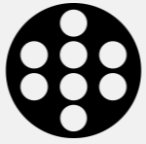
- High quality panorama image
- 15.000 pixel horizontal
- Object resolution 1cm @ 20m



UltraMap V4

Digital Photogrammetric Workflow
for Nadir and Oblique





UltraMap V4

Digital Photogrammetric Workflow
for Aerial and Terrestrial Application

- New intuitive GUI
- Oblique image processing and color balancing
- On the fly color adjustment
- 3D viewer
- UltraMap Terrestrial for UltraCam Mustang and Panther

Home

Orto: Balanced Na...
Channel: RGB

Gamma Curve Levels Levels Relative Histogram

Undo Redo View Color Picker

Selection Content Tone Mapping Edit

Gleisdorf

▶ Ingest ▶ AT

Gleisdorf

▶ Ingest ▶ AT ▶ **RAD**

AT-Source: Tie Point Collection ▶ Gleisdorf_M3_010

Colorbalancing Mask ▶ Gleisdorf_M3_0105_ Created at: 14.07.2017 10:30:06

Preview Ortho ▶ Gleisdorf_M3_0105_f100_ Created at: 14.07.2017 10:30:06

Block Radiometry ▶ Gleisdorf_M3_01 Created at: 14.07.2017 11:43:30

Color: 39 48 29 World Position x: 554.654,977, y: 5.216.604,819

Workflows All Preview Ortho

Project: \\vx-lab-nas-d02\Data\UCE-M3-Gleisdorf-170608\UMv4.2.1\Gleiso... vx-lab-fs-c07

Histogram - Balanced Nadir Color

Master Channel: Red

Pyramid Level: 4

Statistics: Bit Depth: 16

Bins: 65536
Pixels: 111812
Mean: 21969,13
Median: 17170
Standard Dev: 14600,47

Red Shadow: 14 / Highlight: 18987

Green Shadow: 14 / Highlight: 18987

Blue Shadow: 14 / Highlight: 18987

NIR Shadow: 14 / Highlight: 18987

Close

Home

Layout View Color Picker

Fit Image Smoothing Image Numbers Camera Rotation

Color: 94 103 91 Images: 34 Image: 43 World Position x: 553.915,195, y: 5.217.802,46

Levels - Balanced Nadir Color

Master Channel: Red

Input (Logarithmic Scale)

14 18987

Reset Close

Gamma - Balanced Nadir Color

Channel Gamma

Red: 1,00

Green: 1,00

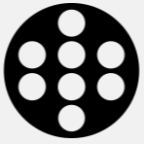
Blue: 1,00

NIR: 1,00

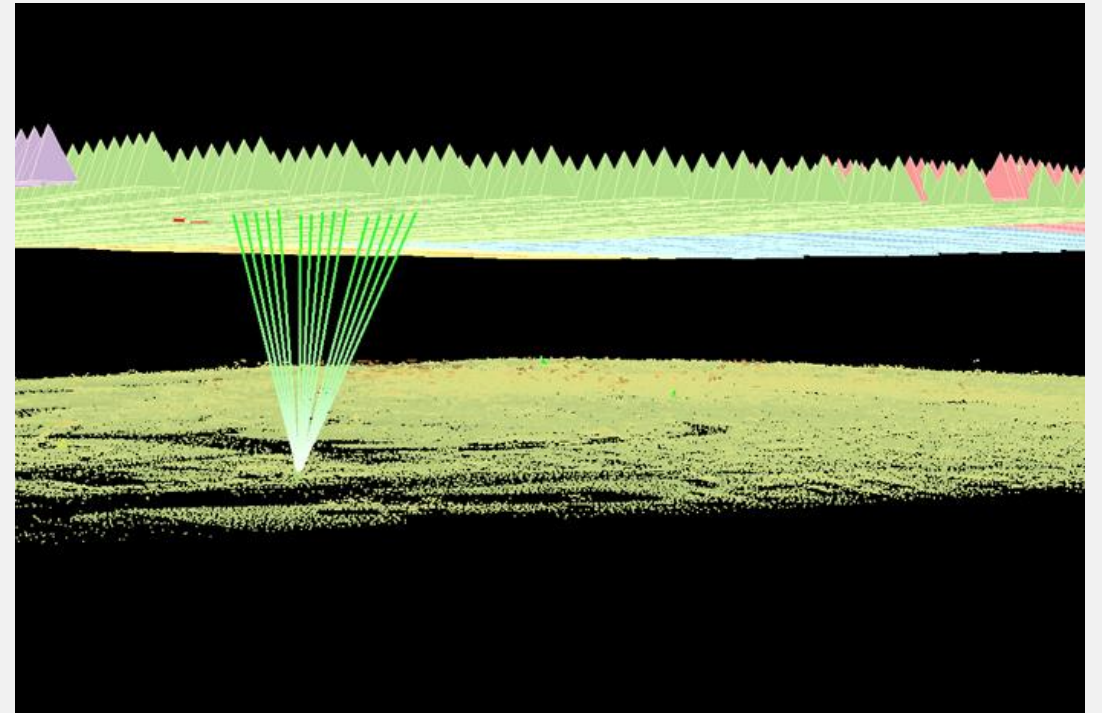
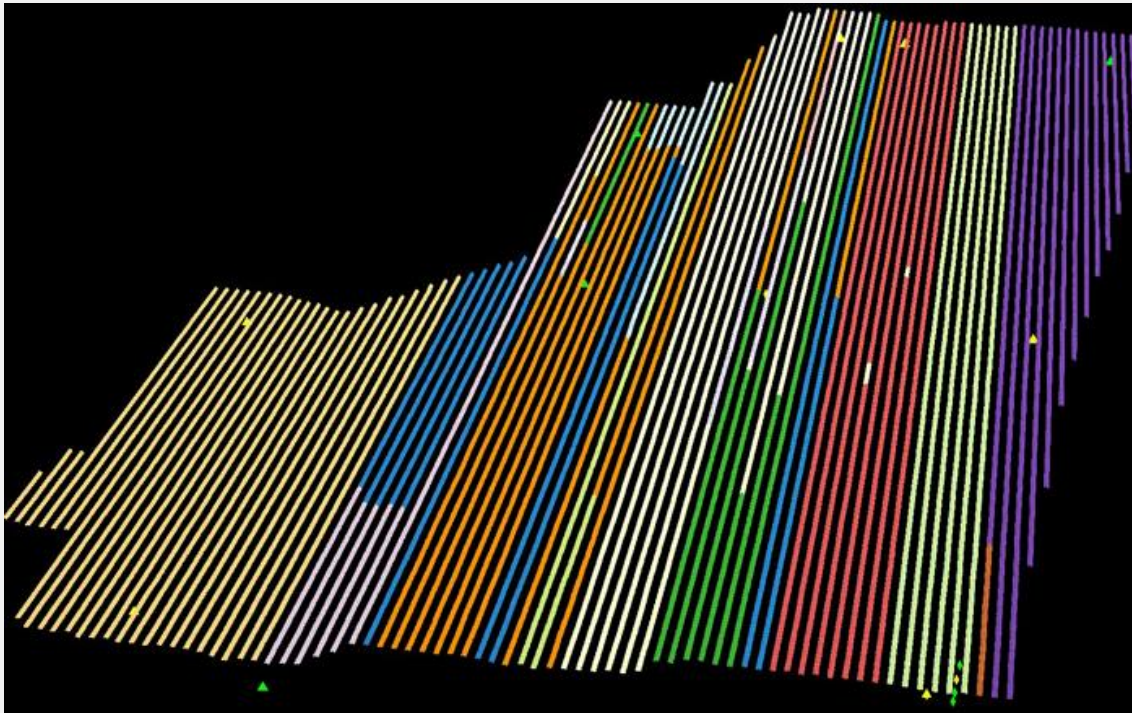
Master Gamma

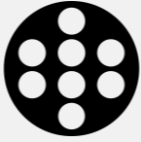
Gamma: 1,00

Reset Close

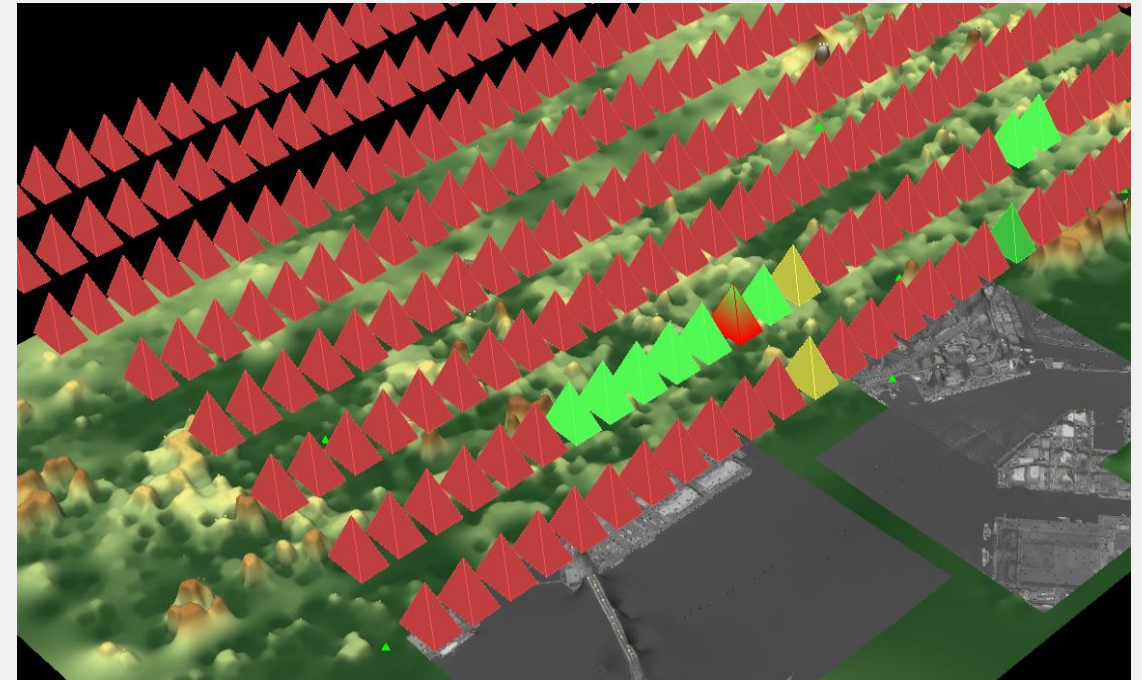
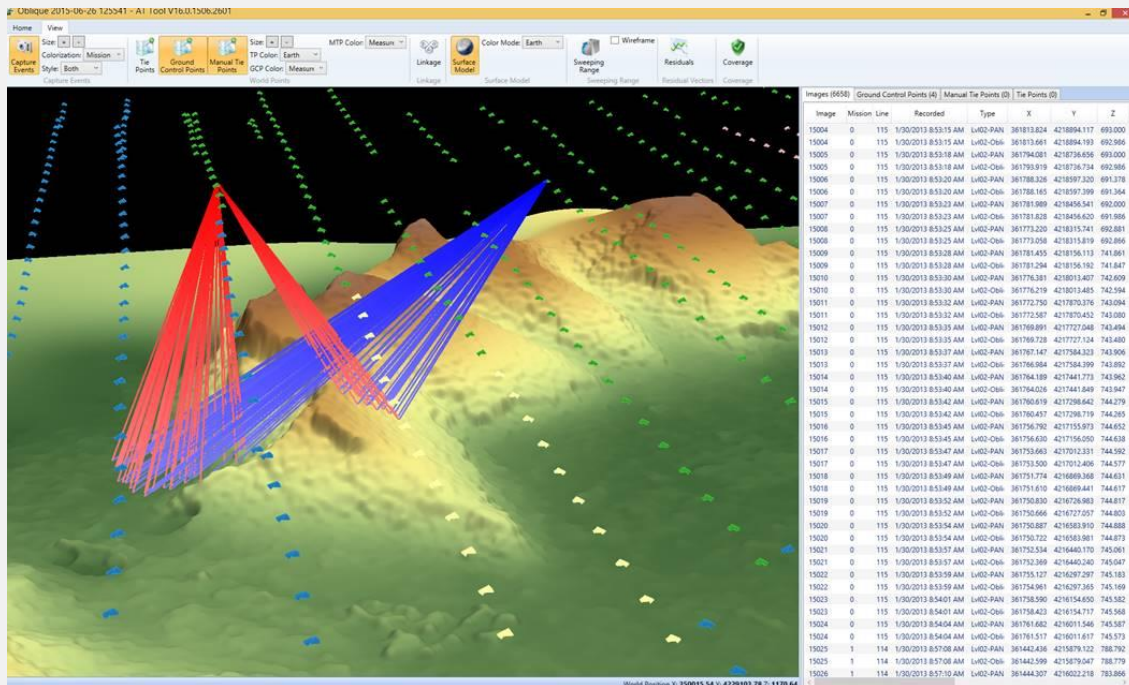


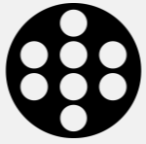
Visual Analytics – Large Block Visualization



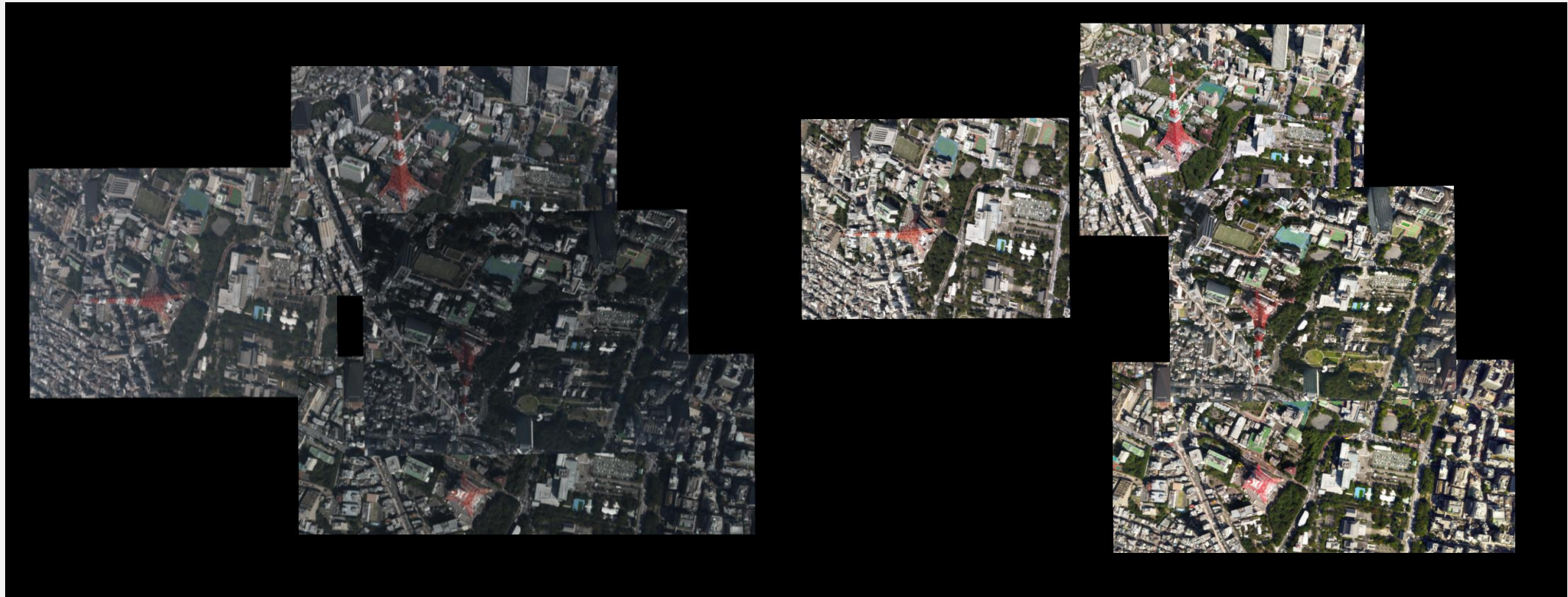


Visual Analytics – Built-in Terrain and Image Visualization





Simultaneous nadir/oblique color balancing

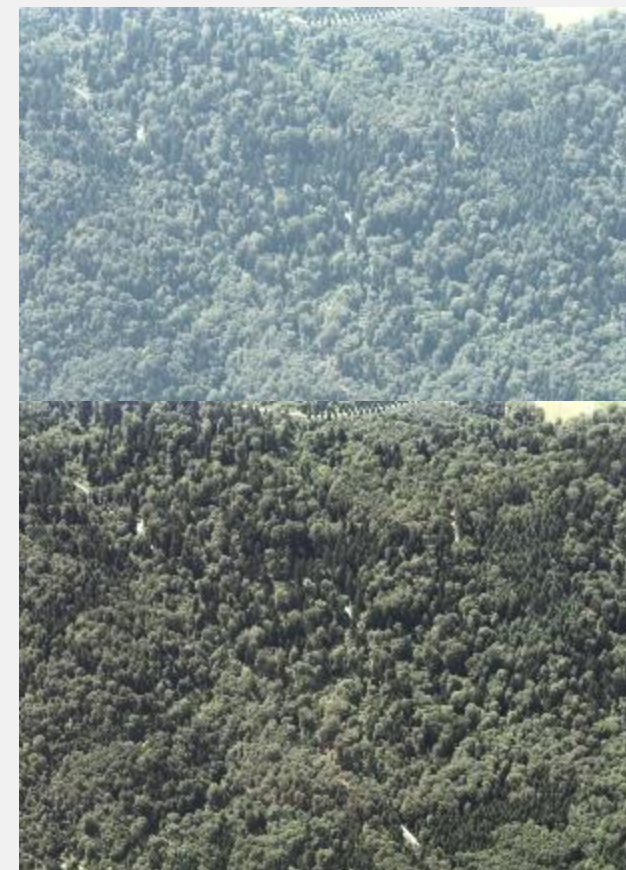


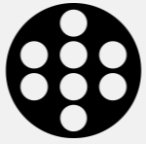
Raw

Balanced



Powerful dehazing of nadir/oblique images

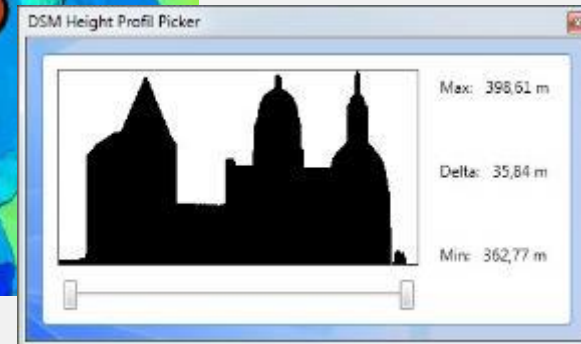
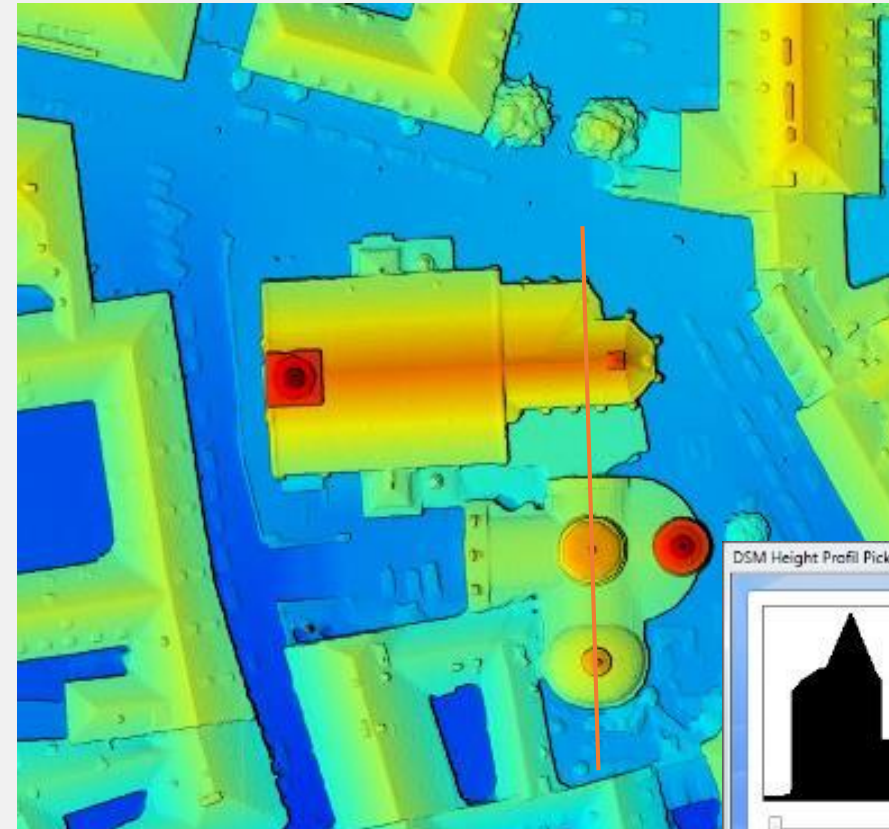
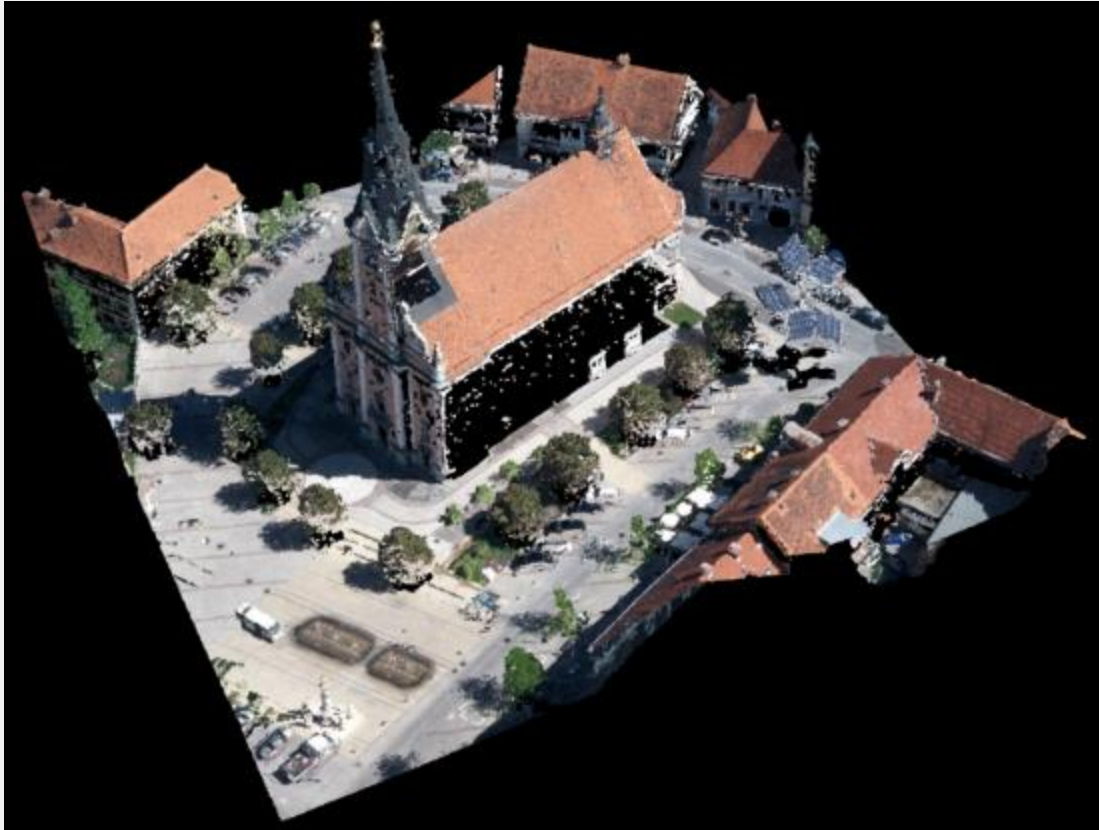


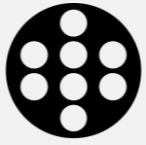


Automatic dense image matching

3D Point Cloud (RGB, RGBI, CIR)

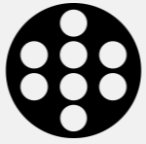
Digital Surface Model (DSM)



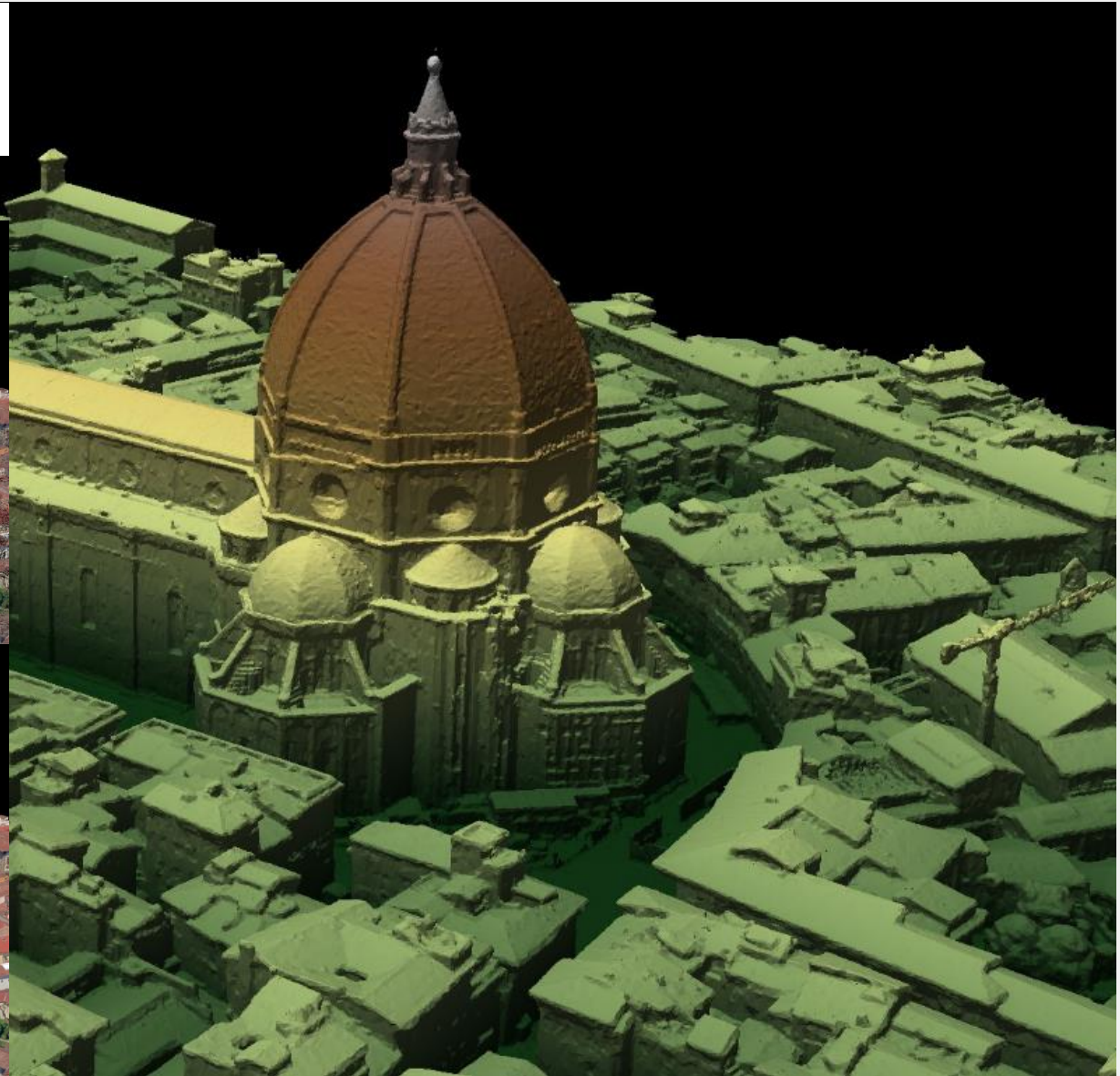


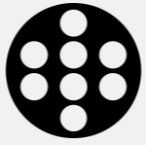
Innovative 3D Editor





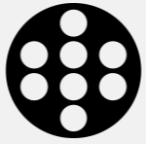
Precise 3D reconstruction:
Point cloud, DSM/DTM, 3DTIN



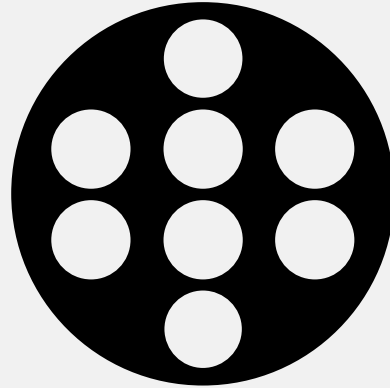
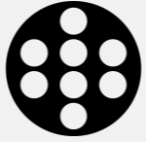


Precise 3D reconstruction:
3DTIN





Precise 3D reconstruction:
3DTIN with undercuts



VEXCEL
IMAGING