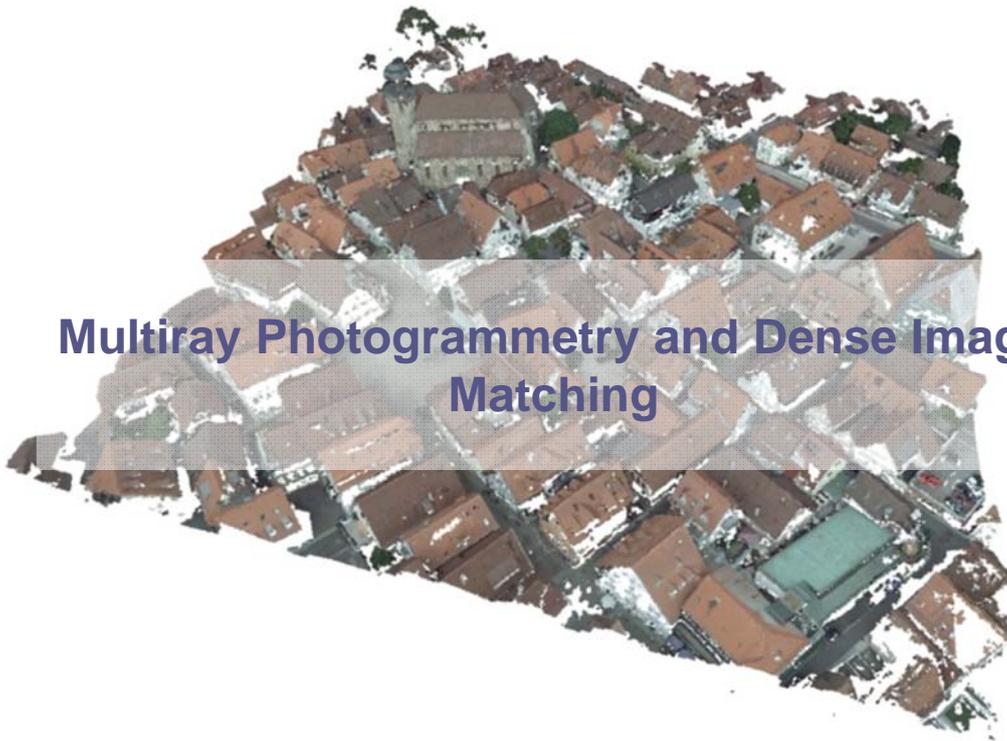
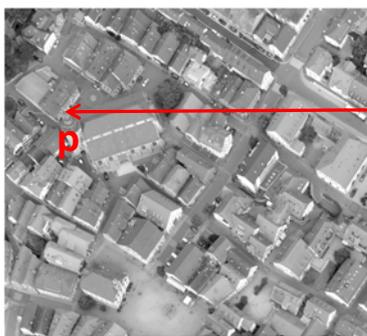


Multiray Photogrammetry and Dense Image Matching



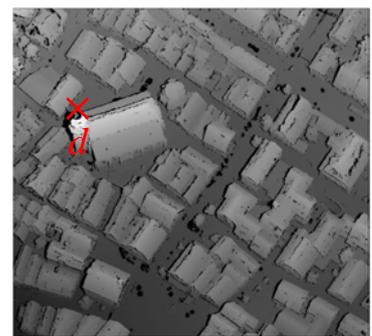
Dense Image Matching - Application of SGM



Base image

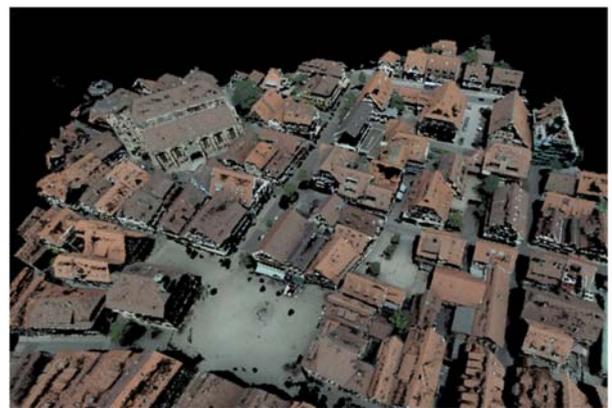


Match image



Parallax image

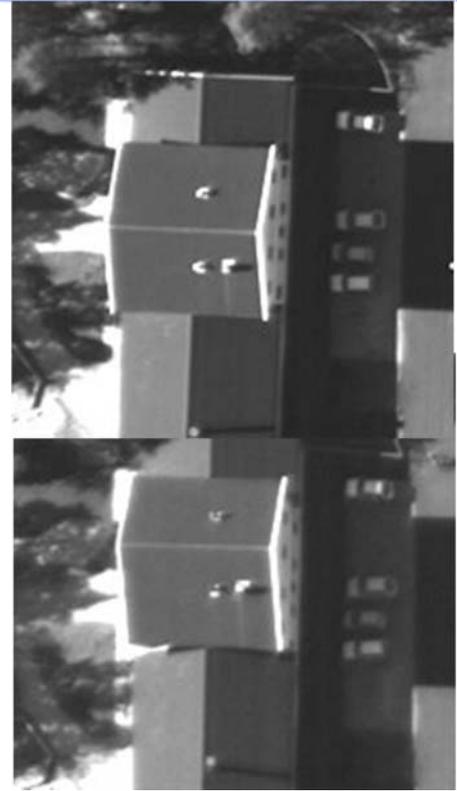
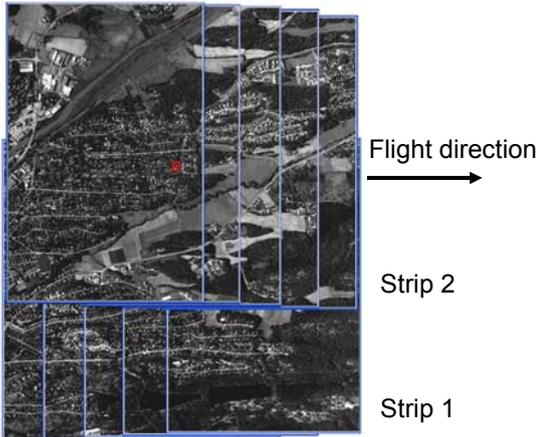
- Stereo matching (1D) in epipolar image pairs
 - Application of Semi-Global-Matching
- Correspondences for each pixel
 - Parallax/disparity images
- 3D point cloud from spatial intersection



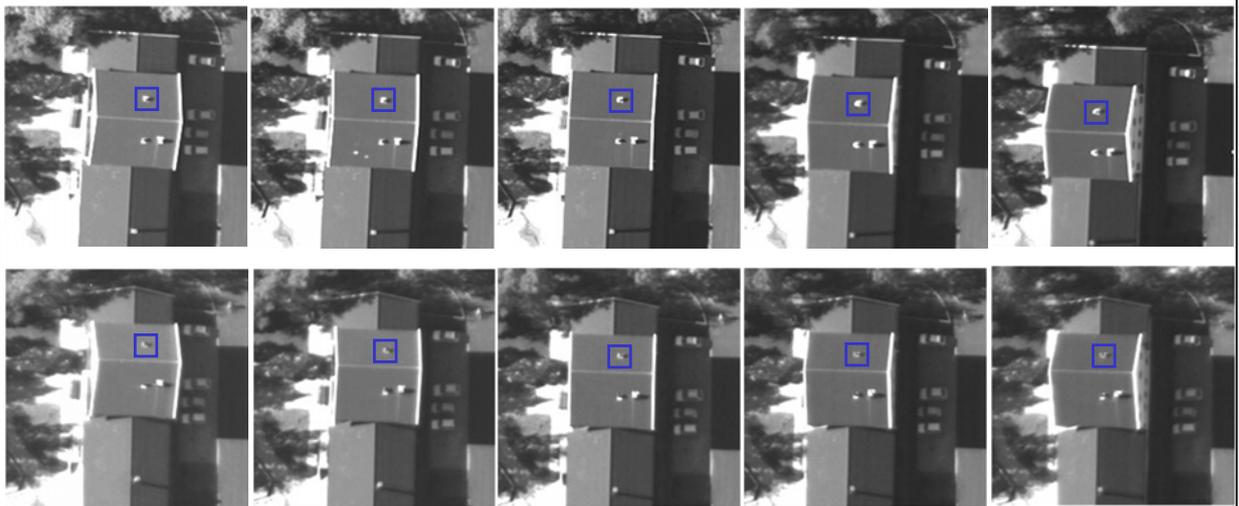
Multiray Photogrammetry and Dense Image Matching



- Highly overlapping aerial image blocks
 - Cost-free forward overlap for digital cameras
 - Sideward overlap for true-ortho generation
- 80% in-flight and 60% cross-flight
 - Object visibility in 2 strips, 5 images each
- Redundant matching for accurate and reliable point cloud generation



Dense matching using multiple-overlaps

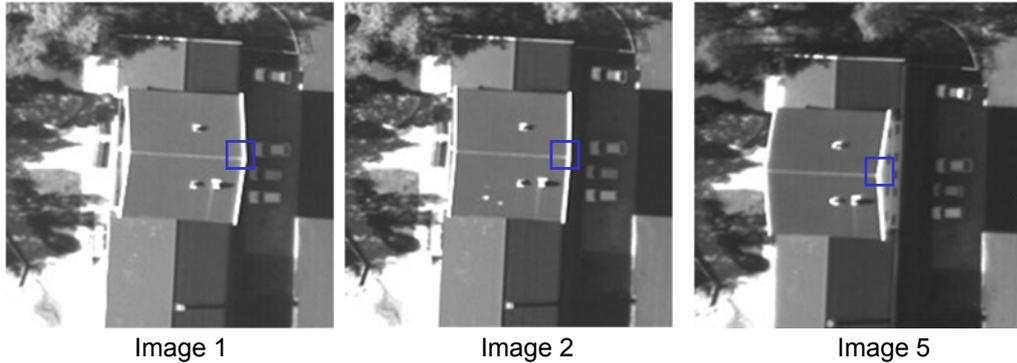


- 80% in-flight and 60% cross-flight overlap provides 45 potential stereo combinations
- Suitability of different stereo combinations for 3D point cloud generation?

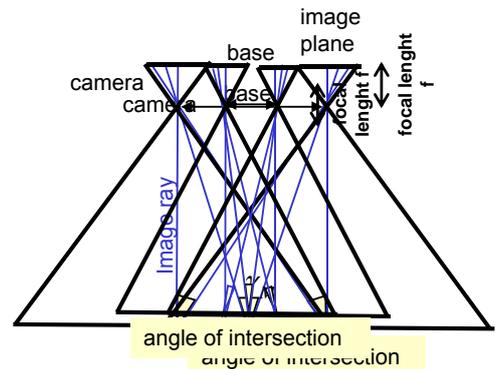
$$\binom{k}{r} = \frac{k!}{r!(k-r)!} = \binom{10}{2} = 45$$



Suitability of different stereo combinations for 3D point cloud generation



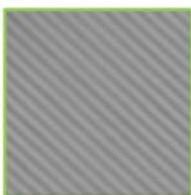
- Large stereo base
 - Advantageous geometric configuration for 3D point measurement
 - Stereo matching aggravated by occlusions
- Short stereo base
 - Simplified automatic matching due to small image differences
 - Reduced accuracy for spatial intersection
- In-flight vs. cross-flight
- Influence of different combinations on accuracy, reliability, completeness of point measurement



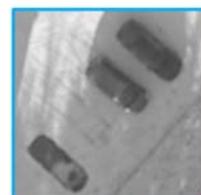
Test area Gleisdorf



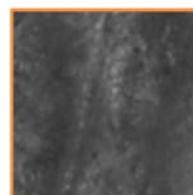
- UltraCamXp
 - flight height 1600m, GSD 0.1m
 - 413 images, 43 control points,
 - AAT by Match-AT
 - RMS of tie points 0.07pix
- Overlap 80% in-flight, 70% cross-flight
 - 5 images in flight, 3 strips
- Aim: Investigation of SGM matching quality for different configurations at potential problematic regions



High frequent periodic patterns



Small structures, shadows



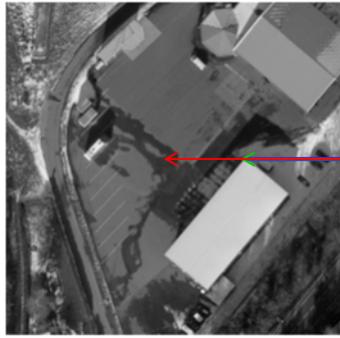
Vegetation



Low texture Planar area

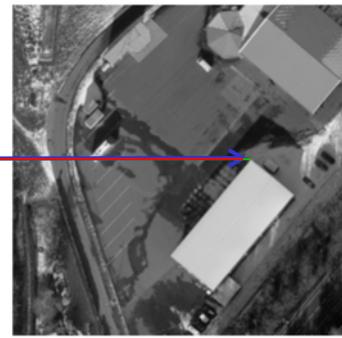


Evaluation of stereo matching quality: Disparity differences



backward
> thresh

backward
< thresh

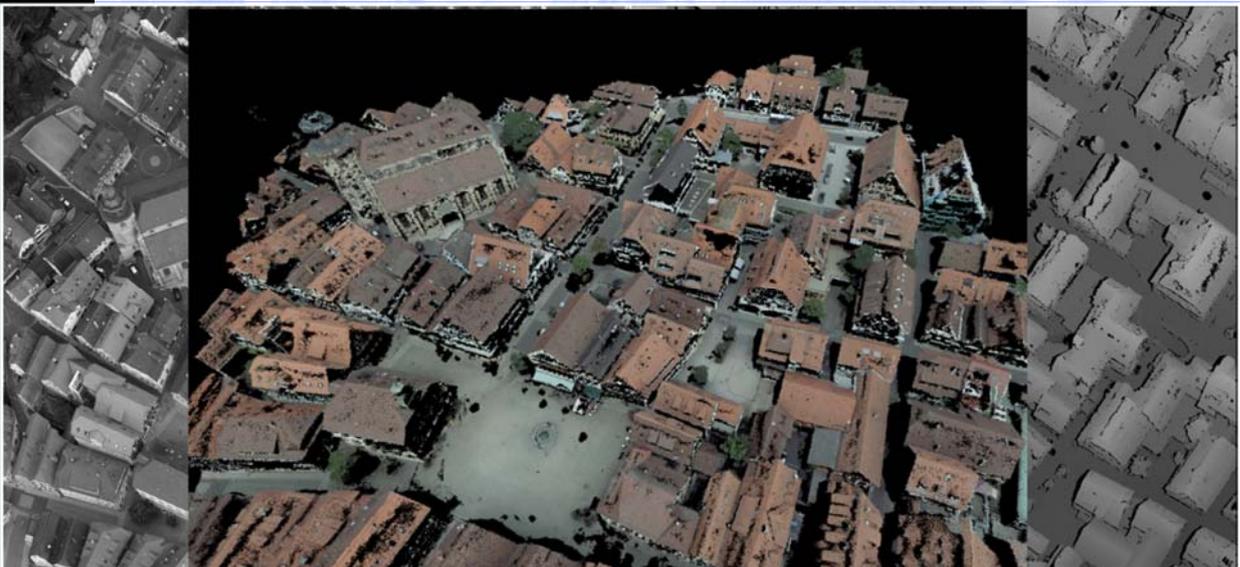


Forward match

- Disparity differences forward-backward matching as measure of consistency
- Filter out matches if difference exceeds certain threshold



Dense Stereo Image Matching

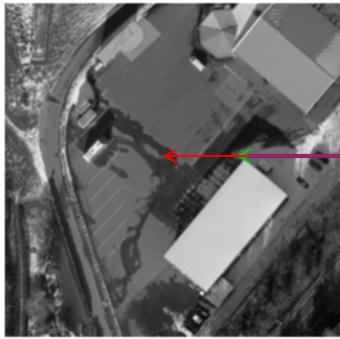


- Parallax image after filtering disparity differences > 1 pixel
 - A priori filter for all subsequent tests



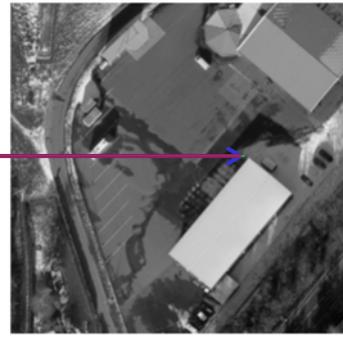
Disparity differences as filter and quality measure

ifp



backward-
transformation

backward-
transformation



forward-
transformation

$$\sigma_d = \frac{1}{\sqrt{2}} \sqrt{E[(d_{12i} + d_{21i} - E[d_{12i} + d_{21i}])^2]}$$

- Disparity differences of all matched pixels to compute σ_{d_all}
- Use $3\sigma_{d_all}$ as additional threshold to eliminate gross errors
- Disparity differences of remaining parallaxes to measure matching accuracy σ_{d_3mv}

Universität Stuttgart



SGM performance from disparity differences

ifp

	0.12	0.24	0.36	0.48
--	------	------	------	------



- Test with 5 images of same strip
- Stereo pairs with base-to-height-ratios from 0.12 to 0.48
 - Base-lengths from 192m – 768m

Universität Stuttgart



SGM performance from disparity differences



	0.12	0.24	0.36	0.48
--	------	------	------	------

Base-to-height ratios	0.12	0.24	0.36	0.48
Forward-backward matching σ_{3mv} [pix]	0.19	0.19	0.24	0.23
Completeness n_{Points} [%]	86.2	82.5	65.6	53.7

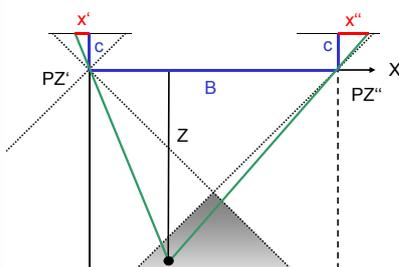
- Test with 5 images of same strip
- Accuracy and completeness of SGM decreases for larger baselines
 - Reliability of matching accuracy from forward-backward consistency?
- Evaluation of generated 3D point cloud in object space



Evaluation in object space: Test at planar area



- Estimate polynomial at planar surface from generated 3D point cloud
- Point accuracy from distances to estimated surface
- Error propagation to provide accuracy in image space for comparison
 - Spatial intersection from epipolar images as normal case of stereo photogrammetry



$$Z = \frac{c \cdot B}{x' - x''} = \frac{c \cdot B}{p_x}$$

$$\sigma_Z = \frac{Z}{c} \cdot \frac{Z}{B} \cdot \sigma_{p_x} = m_b \cdot \frac{Z}{B} \cdot \sigma_{p_x}$$

$$\sigma_{p_x} = \frac{1}{m_b} \cdot \frac{B}{Z} \cdot \sigma_Z$$

Normal case of stereo photogrammetry realized in epipolar images



SGM performance at planar test area



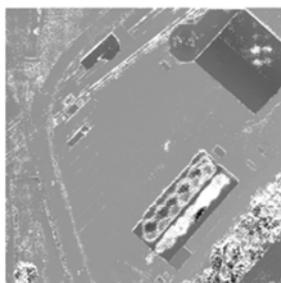
Base-to-height ratios	0.12	0.24	0.36	0.48
Forward-backward matching σ_{3mv} [pix]	0.09	0.10	0.16	0.16
Point cloud to reference surface σ_{3mv} [cm]	9.15	5.44	6.23	5.11
Transformation to image space σ_{3mv} [pix]	0.12	0.14	0.24	0.26
Completeness n_{Points} [%]	97.79	98.05	96.63	97.31

- Decreasing SGM accuracy for larger baselines is compensated by better geometric configuration for spatial intersection
- Differences forward-backward matching and planar surface estimation provide similar accuracy values
- Difference between values for complete and planar test area

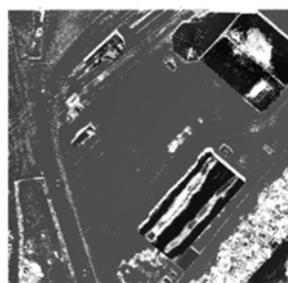


SGM performance

Completeness planar area vs. complete scene



Completeness 0.12



0.24



0.36



0.48

Base-to-height ratios	0.12	0.24	0.36	0.48
Plane area n_{Points} [%]	97.8	98.0	96.6	97.3
Complete area n_{Points} [%]	86.2	82.5	65.6	53.7



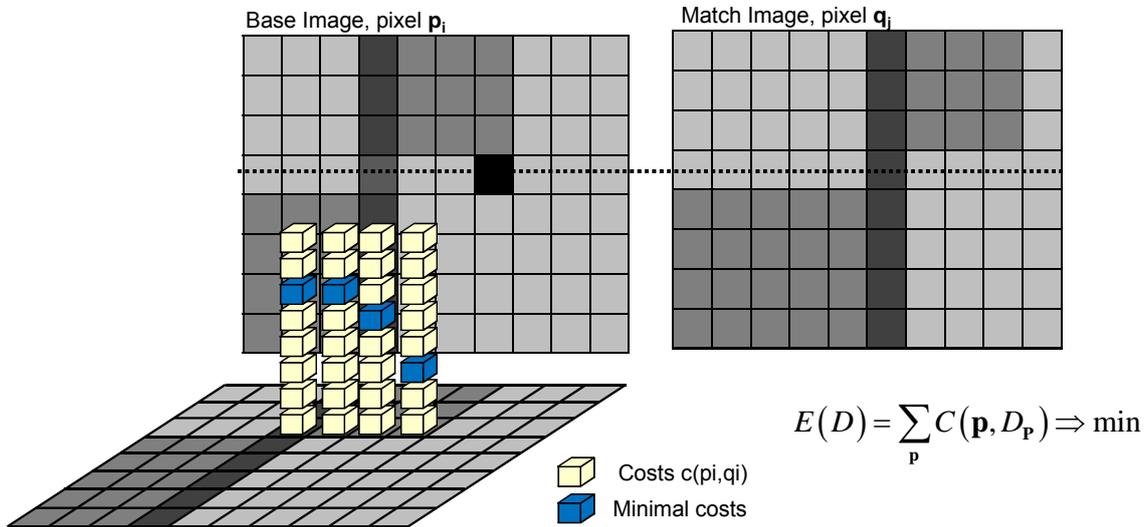
- Restriction to planar area not representative for different surface types



Semi Global Matching (SGM)



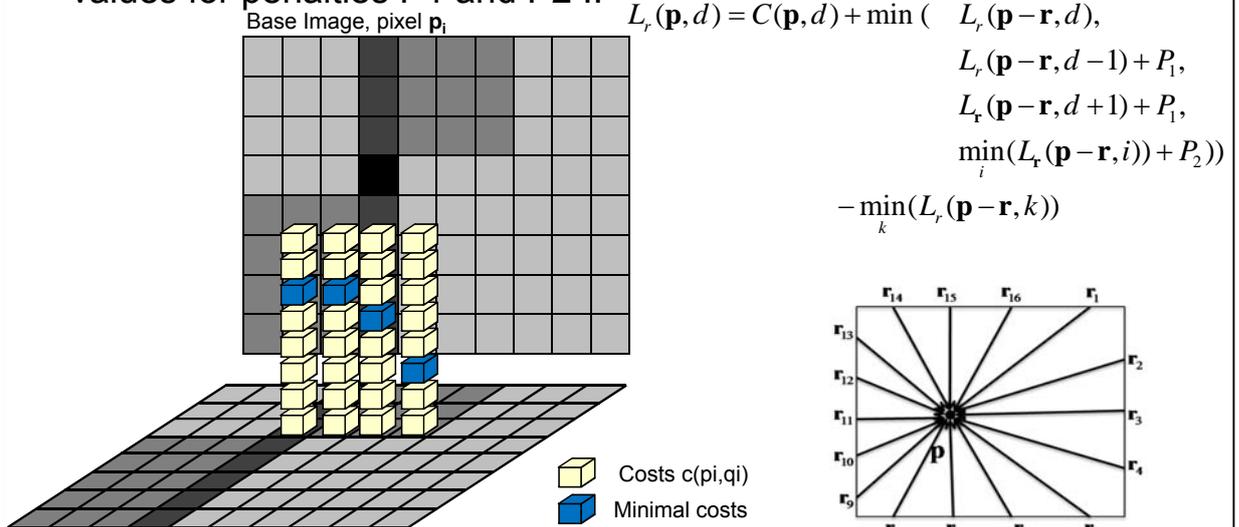
- Semi-global Matching estimates disparities D_p which minimize costs (e.g. grey value "differences") for complete stereo pair
 - Costs of potential matches (p, q) are assigned to 3d structure



Semi Global Matching (SGM)



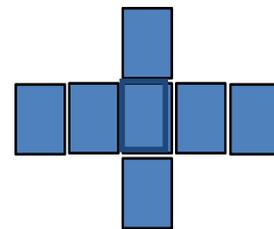
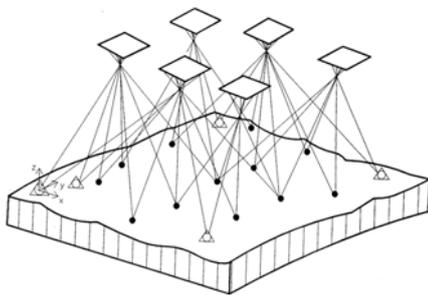
- Ambiguities are avoided by additional continuity constraint
- Add costs (Penalty) for disparity changes of neighbouring pixels
- Constrain solution to planar areas by simply selecting large values for penalties P_1 and P_2 !!



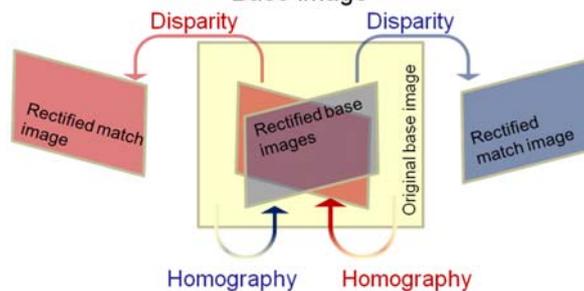
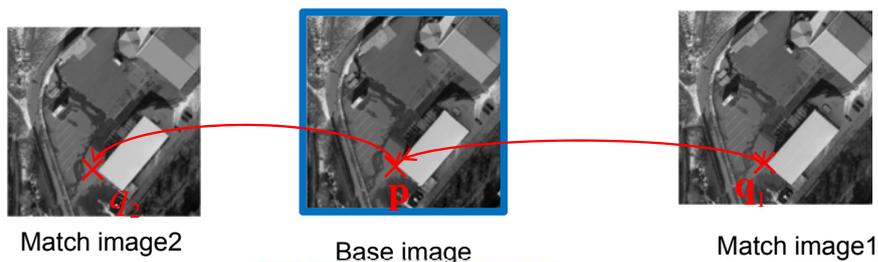


Quality control by multi-ray photogrammetry

- Aerial triangulation / bundle block adjustment
 - Feature based matching to generate tie points at overlapping image patches
- Multiple rays to estimate camera parameters
 - Accuracy analysis
 - 3D coordinates of tie point as by-product
- 3D point clouds / DSM generation
 - Dense stereo matching between base image and respective stereo images
- Spatial intersection of multiple rays to estimate 3D point coordinates
 - Accuracy analysis
 - Elimination of gross errors



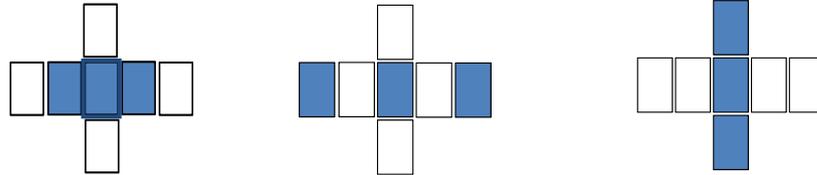
Multi-Stereo-Matching



- Transfer each pixel of the base image to multiple match images
- Redundant measures to determine 3D object coordinates for each pixel in the match image



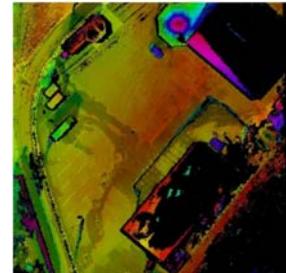
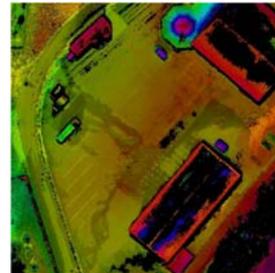
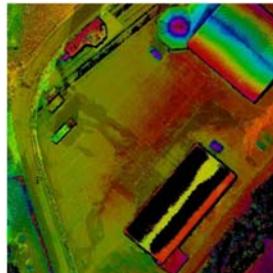
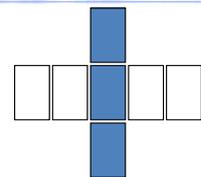
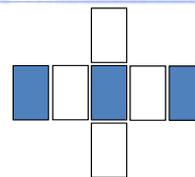
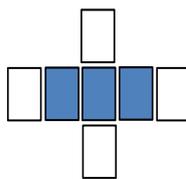
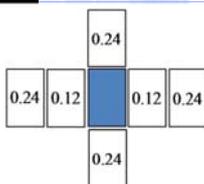
Combination of two stereo matches



- Match base image against two neighbors
- Least squares spatial intersection of 3 image rays
 - Estimate object coordinate and corresponding point error
 - Determine σ_{Z_all} from all pixels i.e. points of match image
- Eliminate gross errors $> \sigma_{Z_all}$
- Determine accuracy of remaining points σ_{Z_3mv}



Point determination from double matches



$\sigma_Z = 4.85\text{cm}$
 $n_{Pts} = 81.6\%$

$\sigma_Z = 2.36\text{cm}$
 $n_{Pts} = 70.2\%$

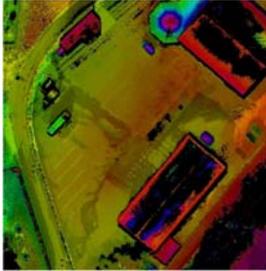
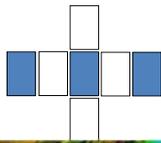
$\sigma_Z = 2.22\text{cm}$
 $n_{Pts} = 60.1\%$

- Redundancy of 3 rays increases point accuracy and reliability
- Larger baselines increase 3D point accuracy but reduces number of successful matches
- Cross strip matching additionally reduces number of successful matches

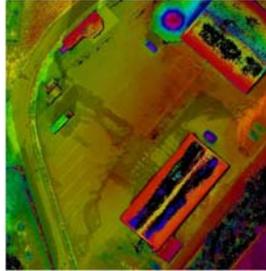
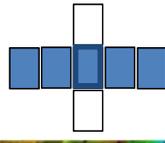


Point determination from multiple matches Increase to 5 or 7 image rays

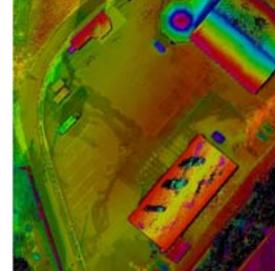
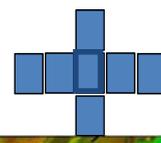
ifp



$\sigma_z = 2.36\text{cm}$
 $n_{\text{Pts}} = 70.2\%$



$\sigma_z = 3.67\text{cm}$
 $n_{\text{Pts}} = 86.8\%$



$\sigma_z = 2.78\text{cm}$
 $n_{\text{Pts}} = 91.6\%$

- Use further increase of redundancy to eliminate single erroneous matches based on residuals in image space
- Remaining matches for “error free” 3D point coordinates
- Highest reliability and completeness



Summary - Conclusions

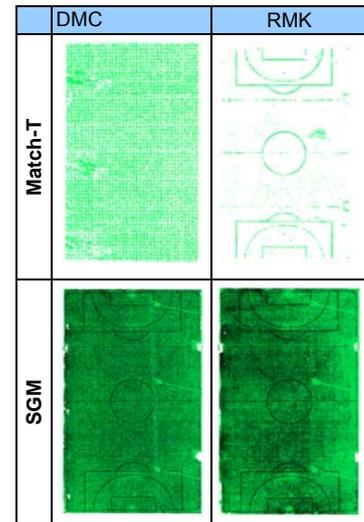
ifp

- SGM stereo matching provides accuracies of 0.14 - 0.25 pixel
- Accuracy and number of successfully matched points decreases for larger base-to-height ratios
- Better geometric properties for ray intersections of wide base lines partly compensate worse matching accuracy
- Multi-ray matching considerably improves accuracy, reliability and completeness of 3D point cloud generation
- “Pixel-wise bundle block adjustment” for refined error analysis



Comparison SGM – Feature Based Approaches

- Other data sets: DGPF Project on Digital Photogrammetric Camera Evaluation
- Comparison of results to commercial tool Match-T DSM (2009)
- In our tests SGM provided
 - Higher completeness
 - Better accuracy
- Planar test area prefers smoothness constraint



Rothermel & Haala, 2011

	Sensor	STD after filter [cm]	STD no filter [cm]	Density Pts/m ²
Match-T	DMC	3.4	5.2	23.39
	RMK	6.9	19.9	5.35
SGM	DMC	2.7	3.1	102.99
	RMK	4.6	25.7	103.06

